

Al-Ma'arif Special Education



# THE SMART SEQUENCE

• PRE-WRITING ACTIVITY BOOK •



SPECIAL EDUCATION

# THE S.M.A.R.T. SEQUENCE

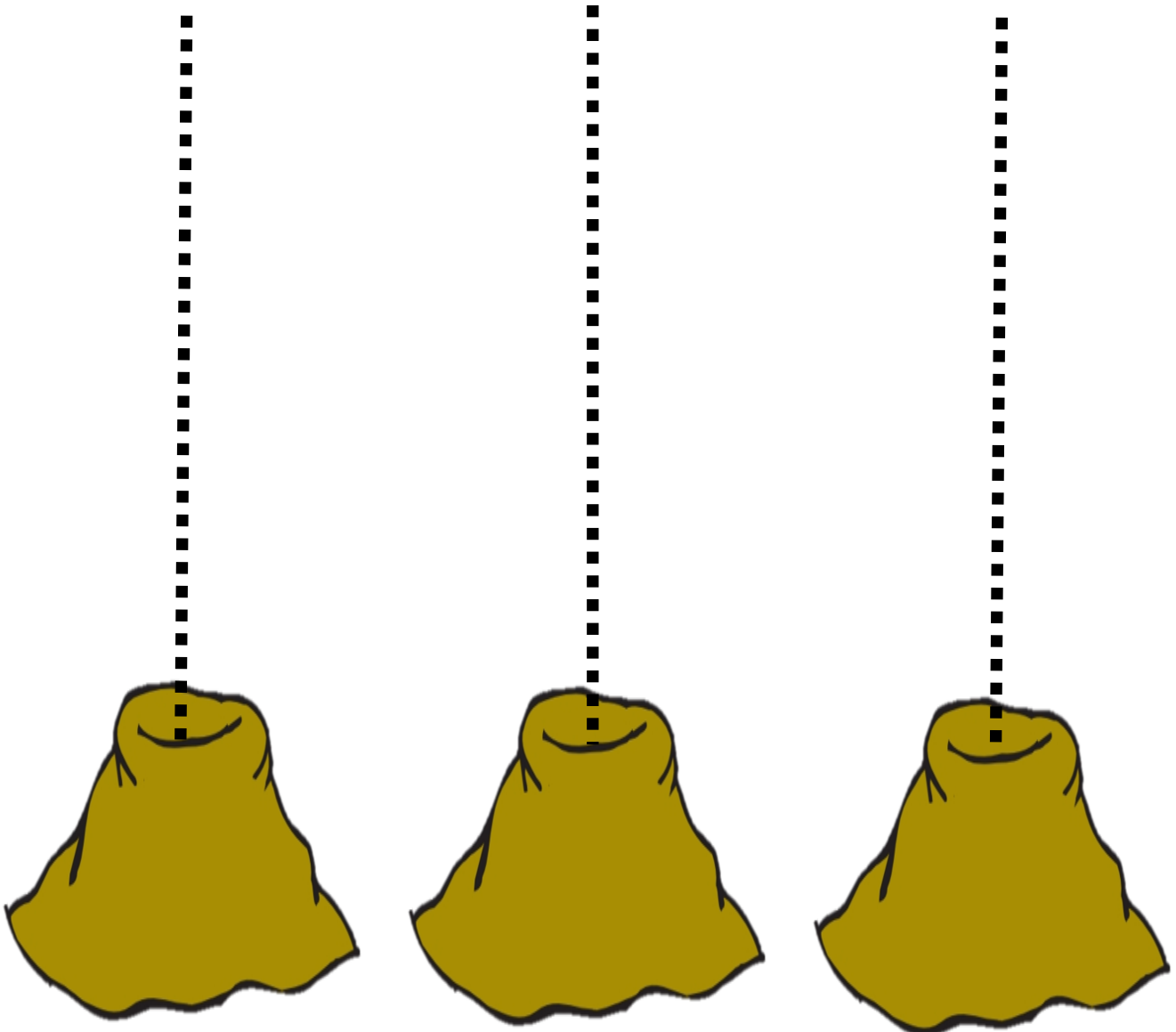
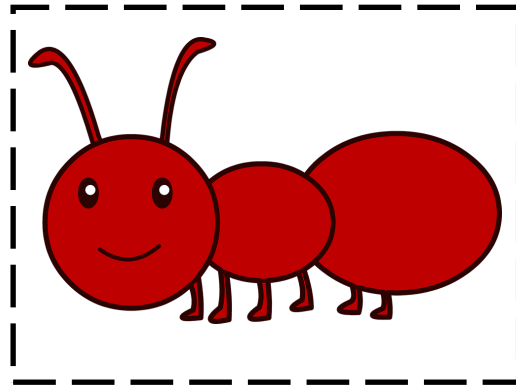
Reading motivation, one SMART Sequence line at a time!

---

is working hard!

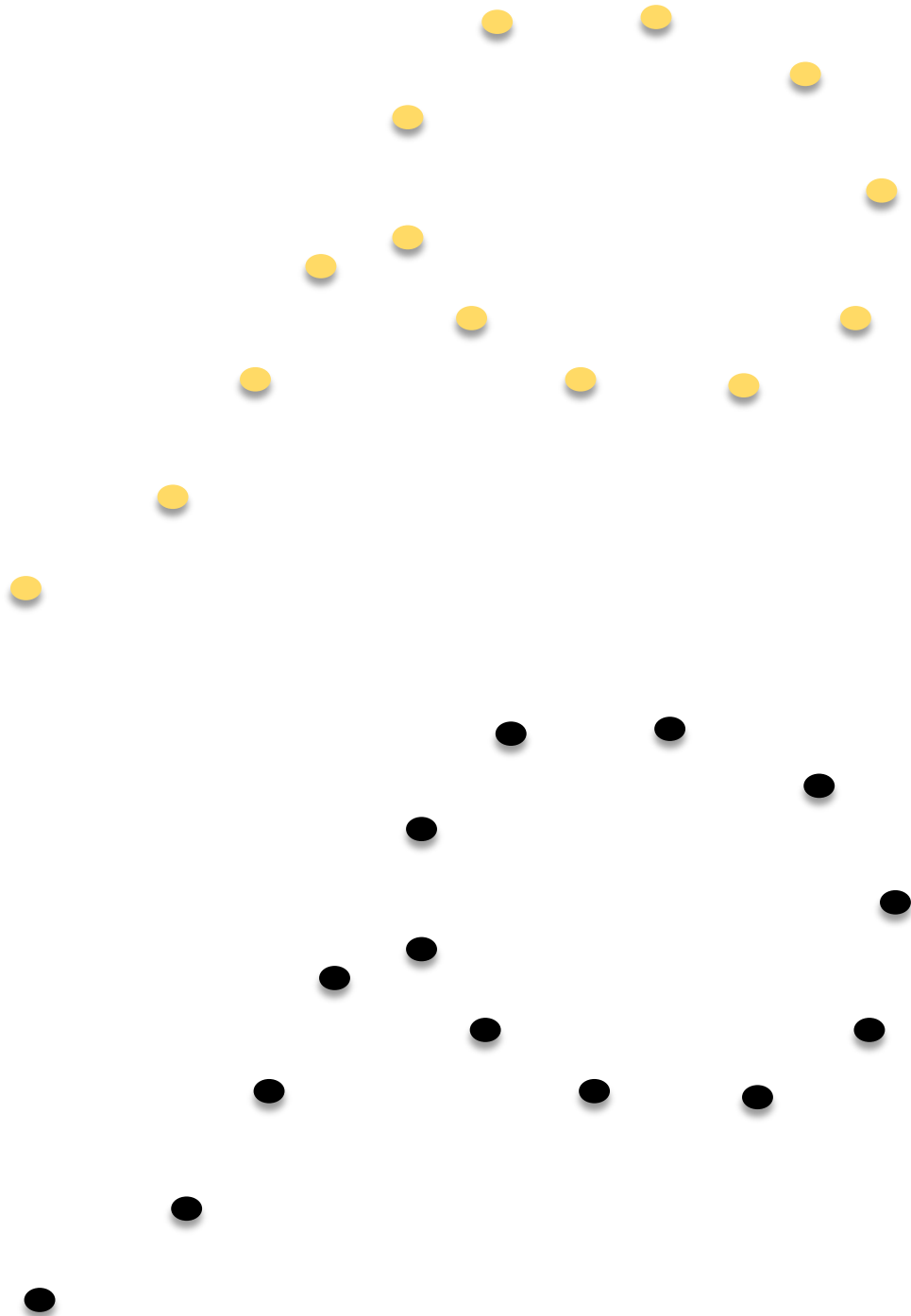

Help Amira the ant climb down the Alif ant hill in a straight line.

1. Trace the lines with your finger.
2. Cut out the animal shape and tape it to the end of the marker. Draw the lines.

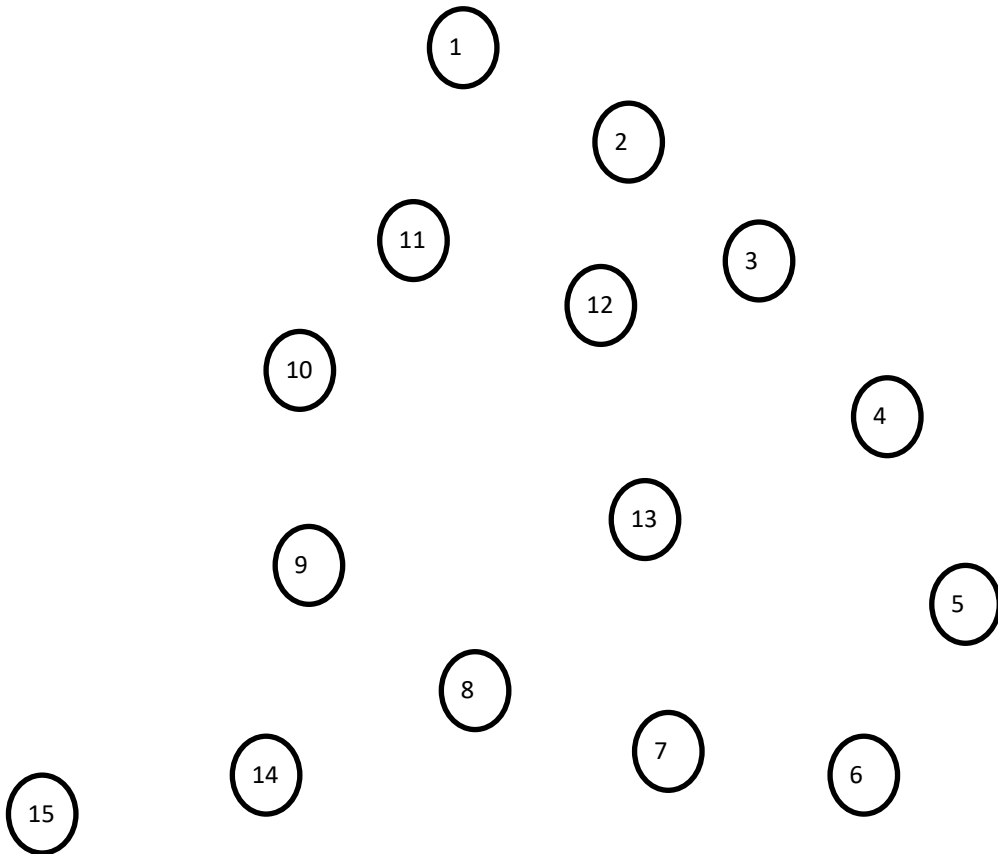
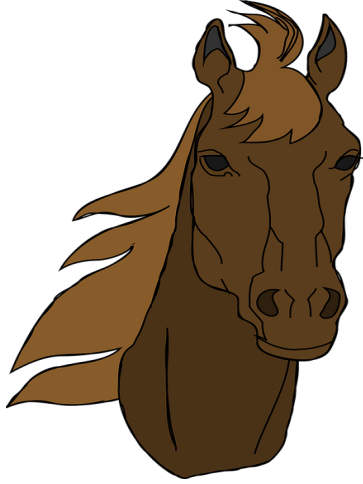


Help the mouse learn to draw circles and lines. Try to make the sound 'ma' as you draw.

1. Trace the circles and lines with your finger.
2. Cut out the animal shape and tape it to the end of the marker. Draw the circles and lines.



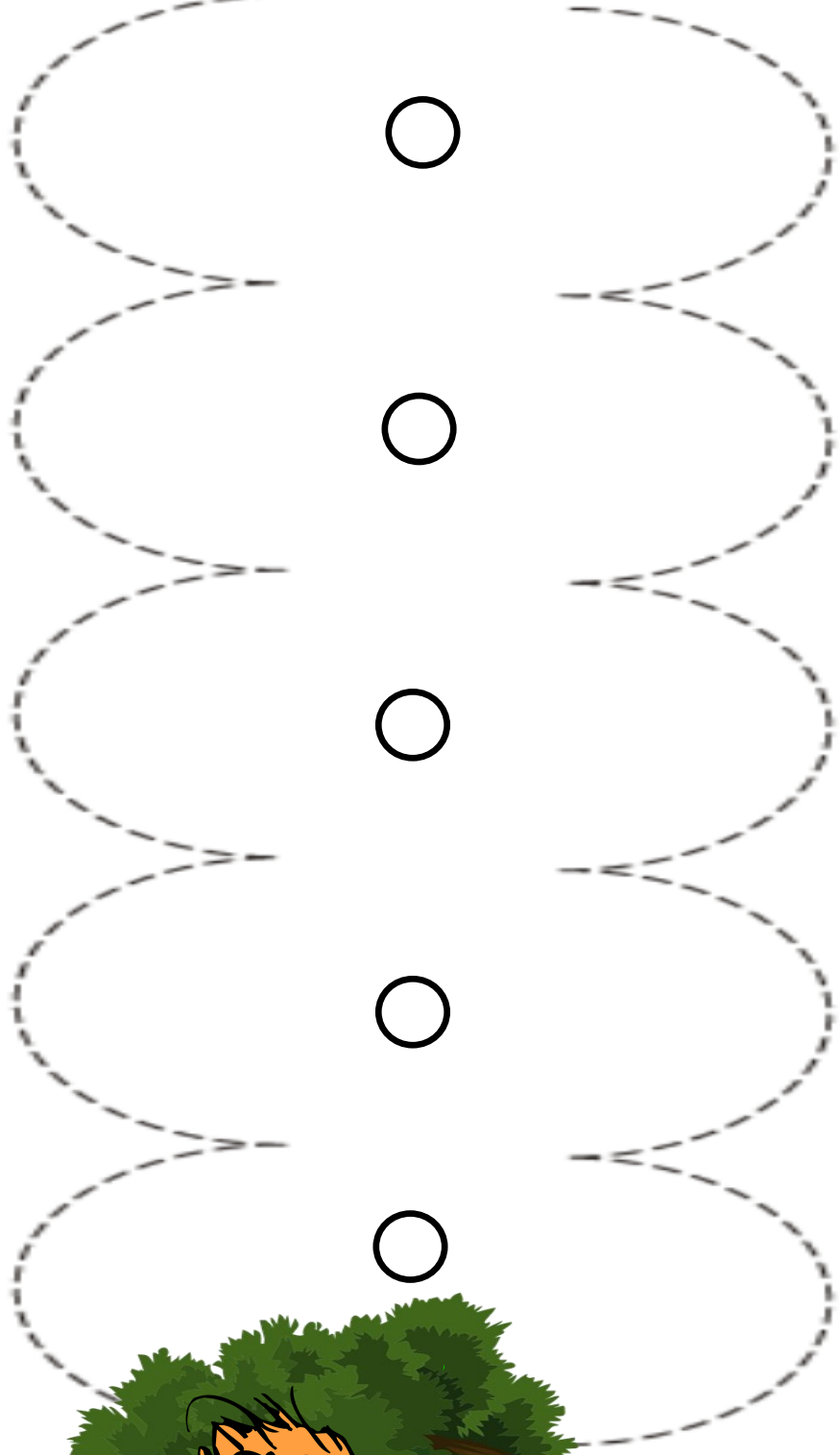
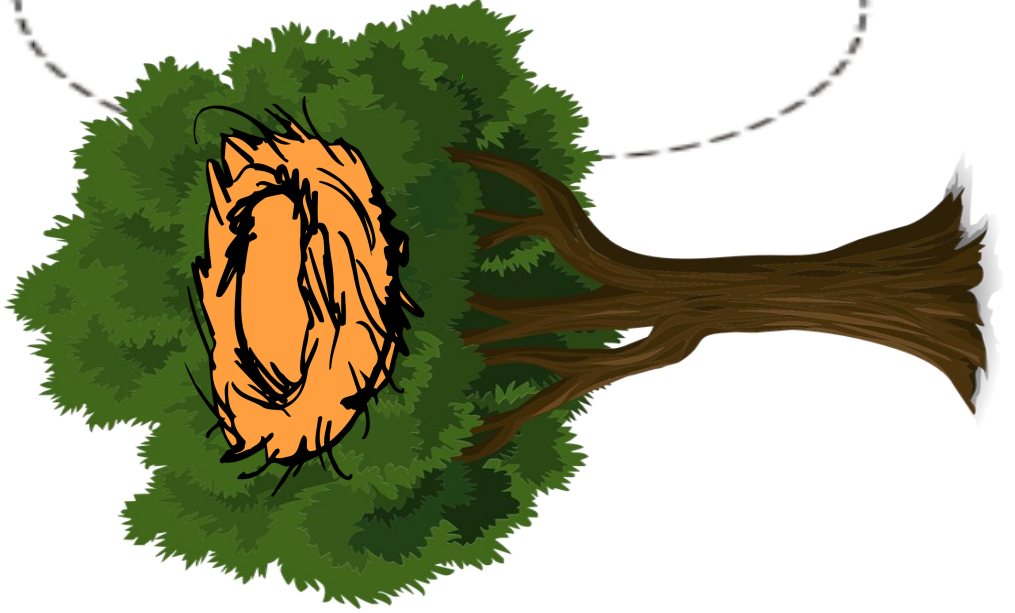
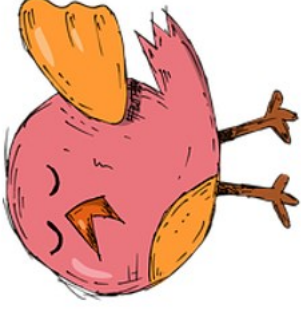
Cut out the animal shape and tape it to the end of the marker  
Take the horses round the race track starting at number 1 all the way to 15.  
Trot along making the 'ha' sound.





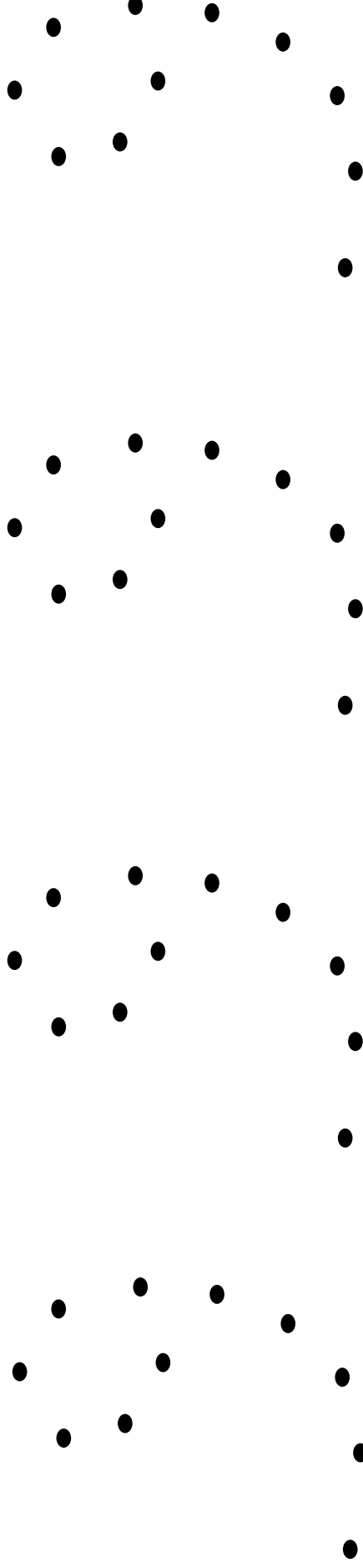
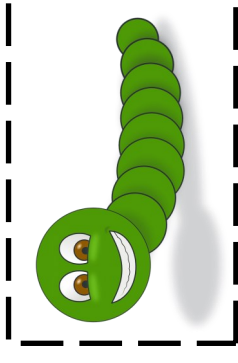
SPECIAL EDUCATION

Trace around the letter with your finger  
Cut around the bird outline and attach to the end of a marker.  
Let the bird fly in the windy waves to its nest and back. Now fly  
from one dot to another.



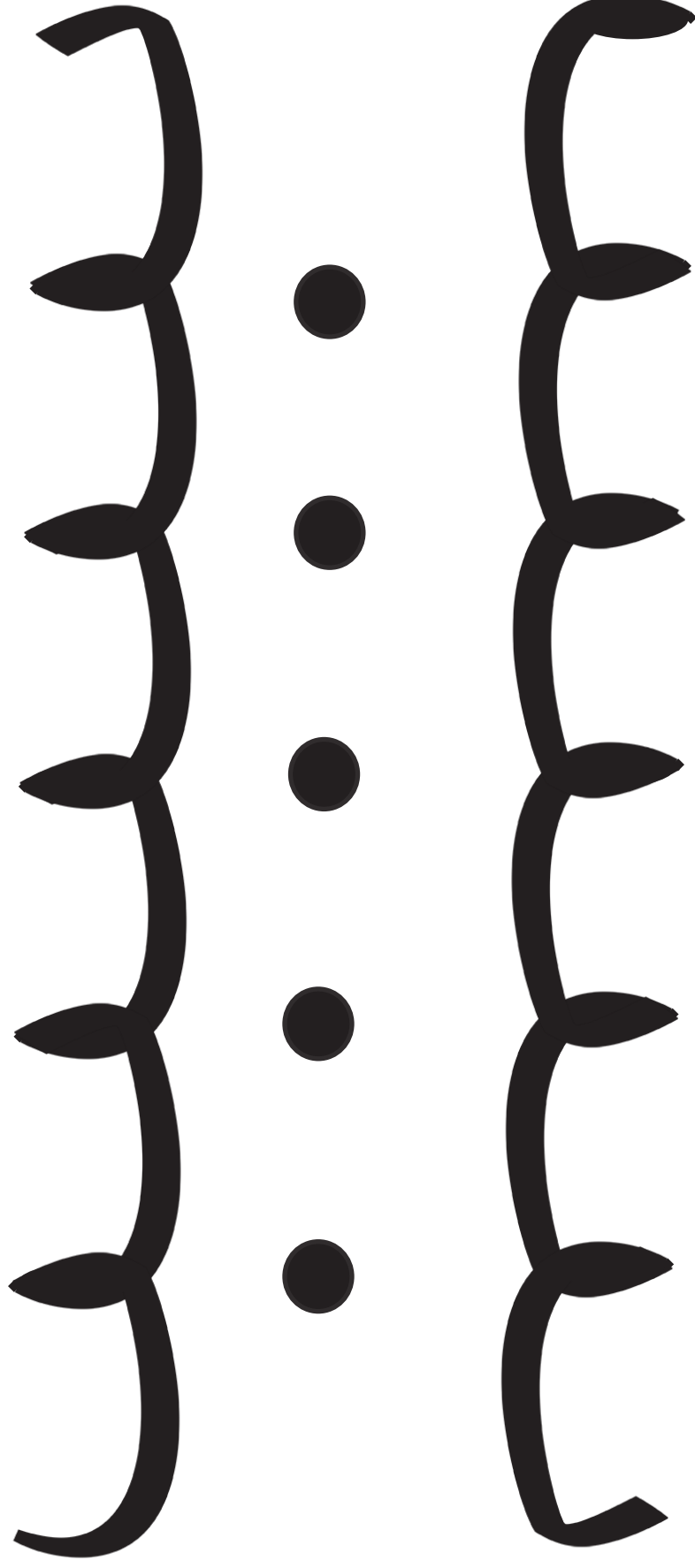
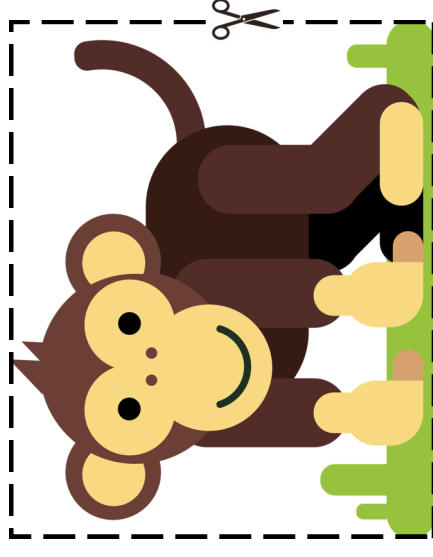
Help the worm learn to draw circles and lines. Try to make the sound 'wa' as you draw.

1. Wiggle your finger around the circles and lines.
2. Cut out the animal shape and tape it to the end of the marker. Draw the circles and lines.



Help the **Baby Baboon** learn to draw lines and connect dots. Try to make the **b** sound as you draw!

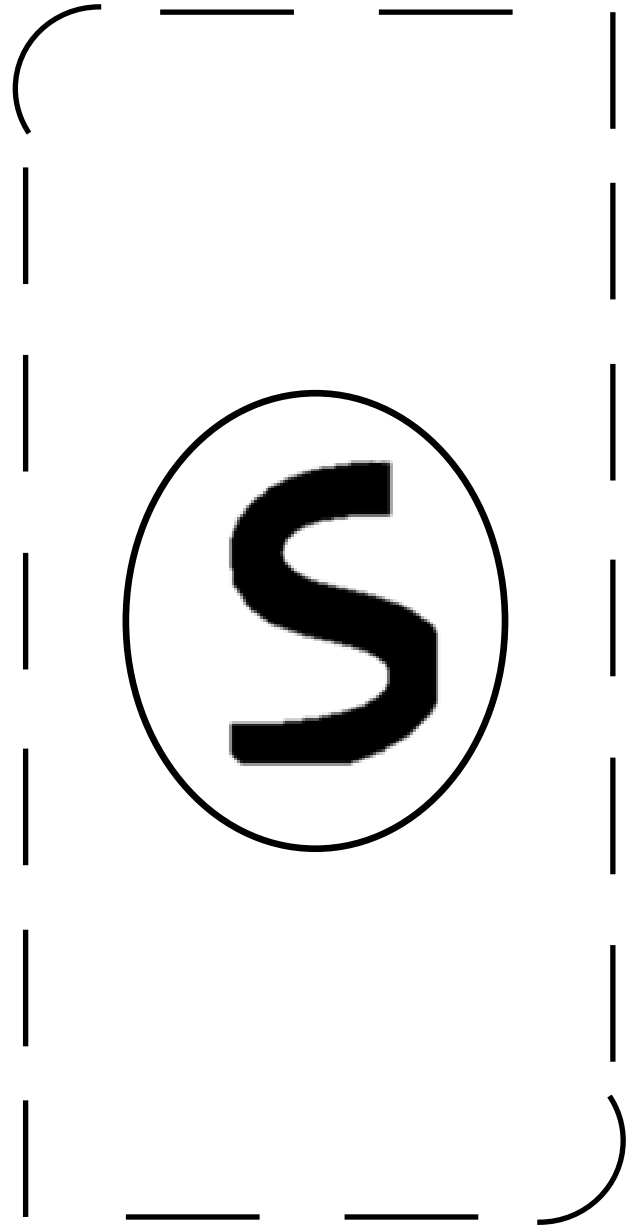
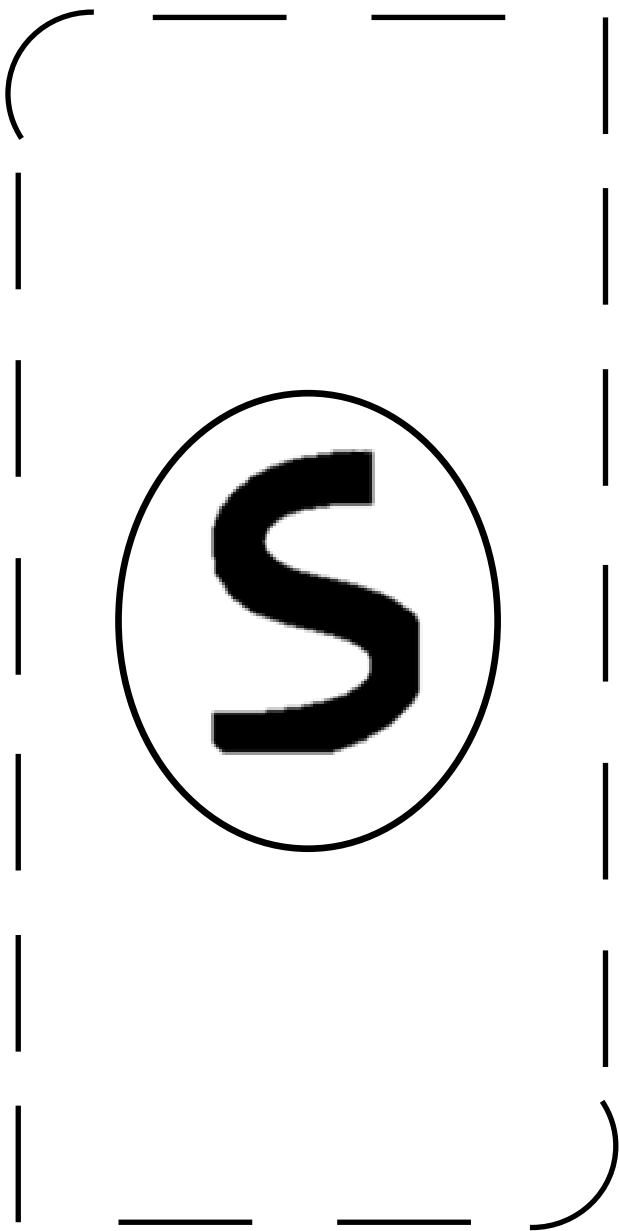
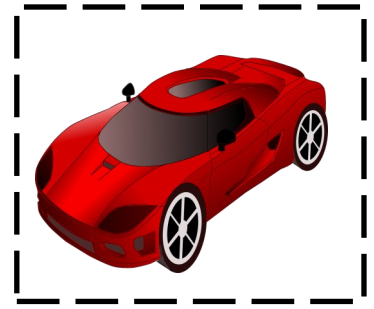
1. Trace the lines with your finger.
2. Cut out the animal shape and tape it to the end of your marker, and draw on the lines and connect the dots to make a straight line!







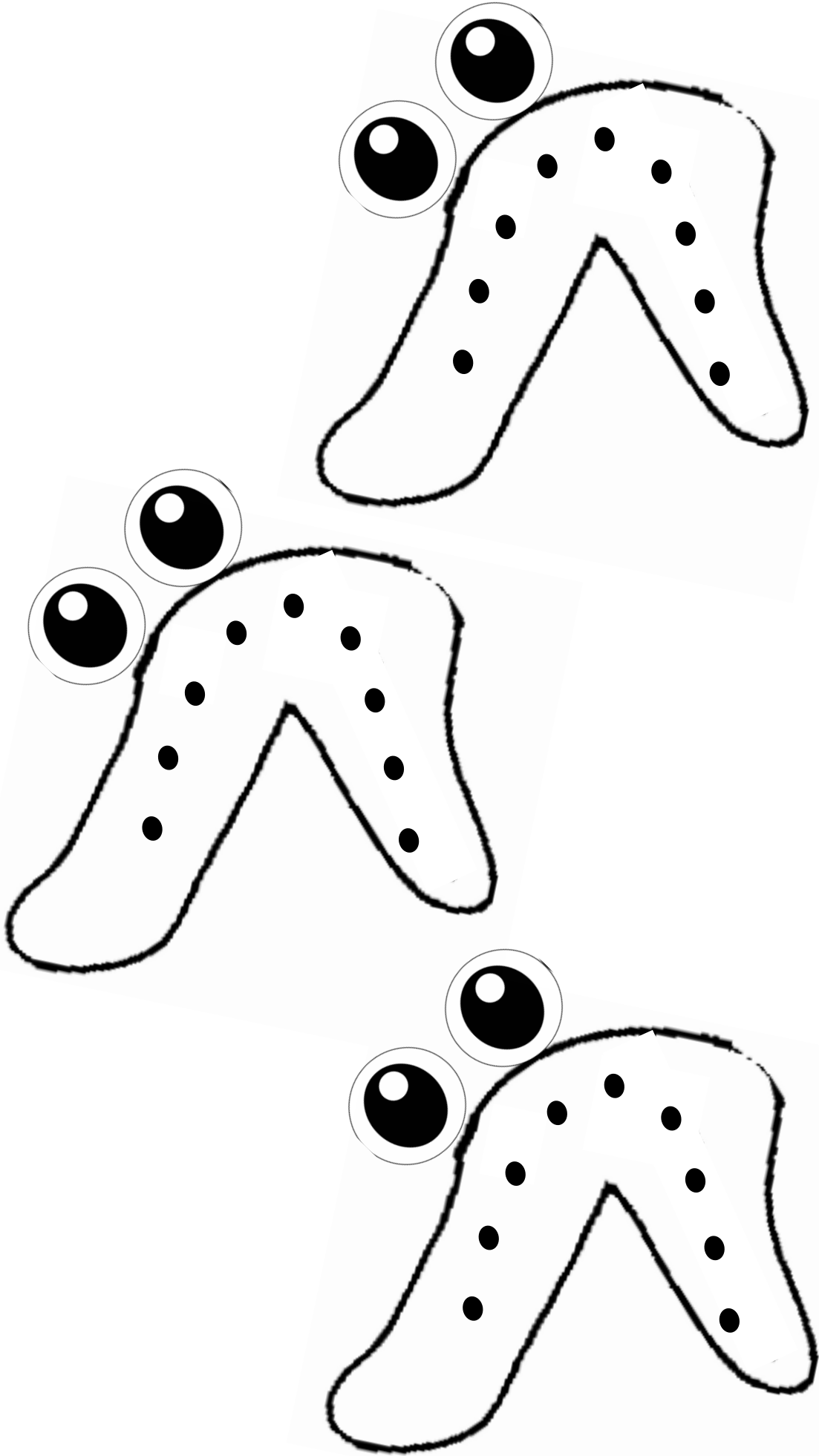
Trace around the letter with your finger.  
Cut around the car outline and attach to the end of a marker.  
Take the car round the race track making a 'ka' sound.





SPECIAL EDUCATION

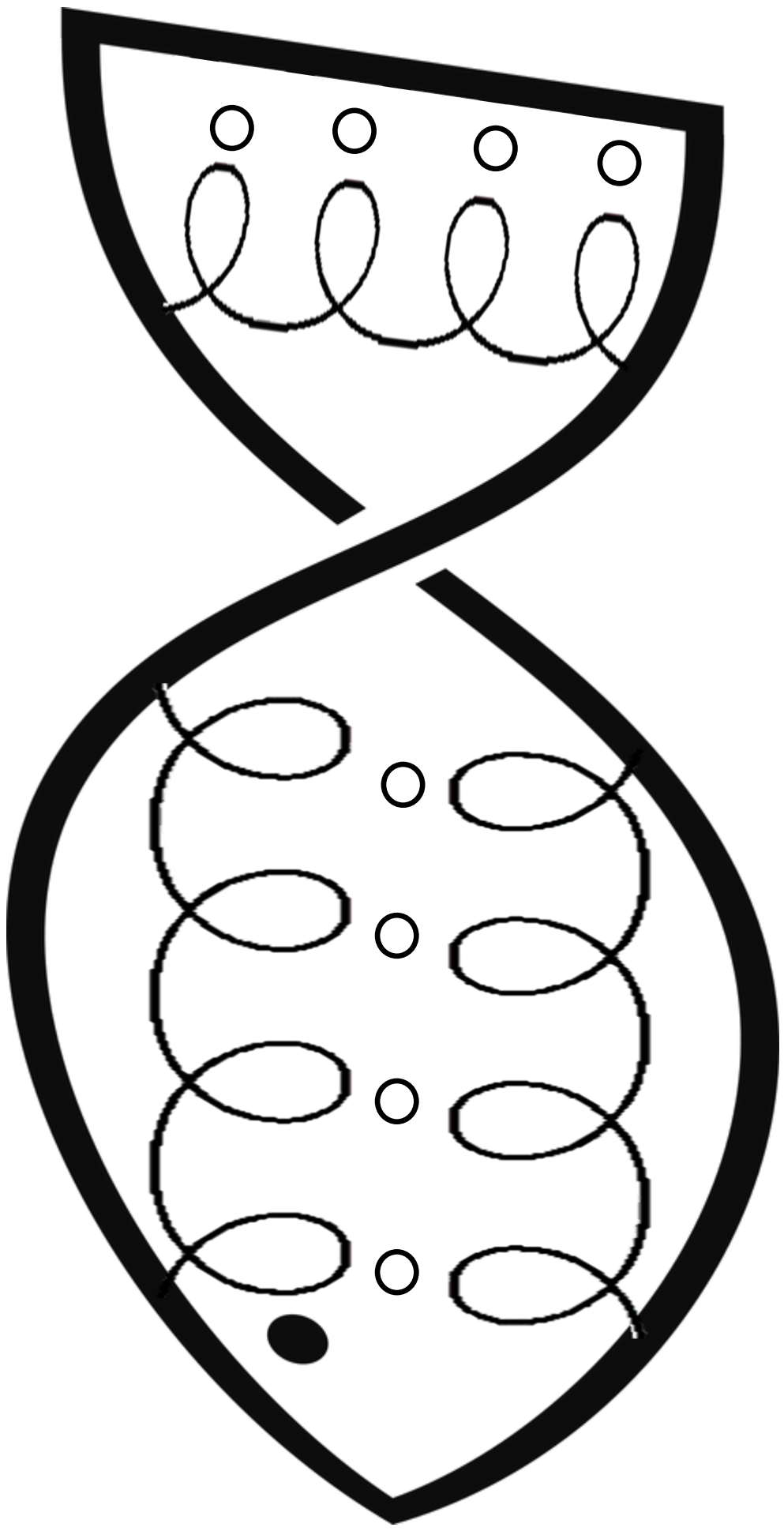
Trace around the letter with your finger .  
Join the dots to make the duck's beak making a 'da' sound.





SPECIAL EDUCATION

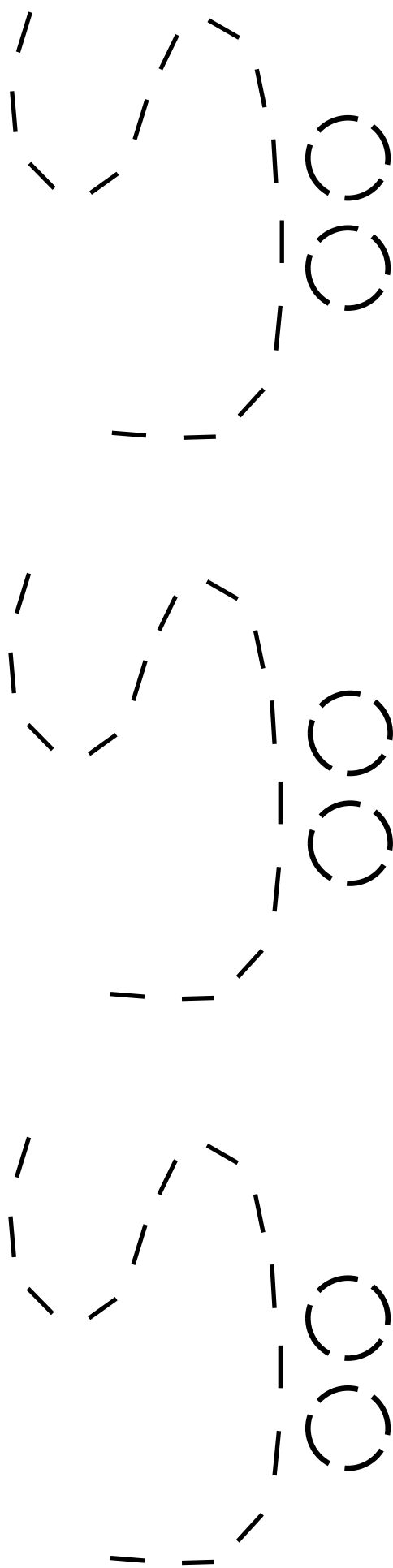
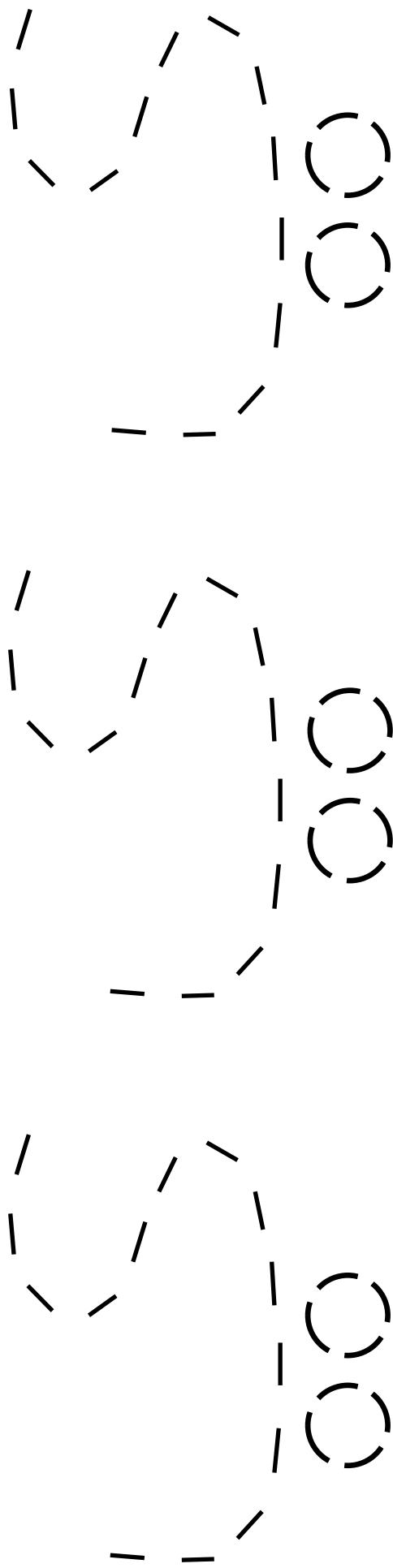
Trace around the loops with a marker to create fish scales.  
Then colour the dots remembering letter 'fa' for fish.





SPECIAL EDUCATION

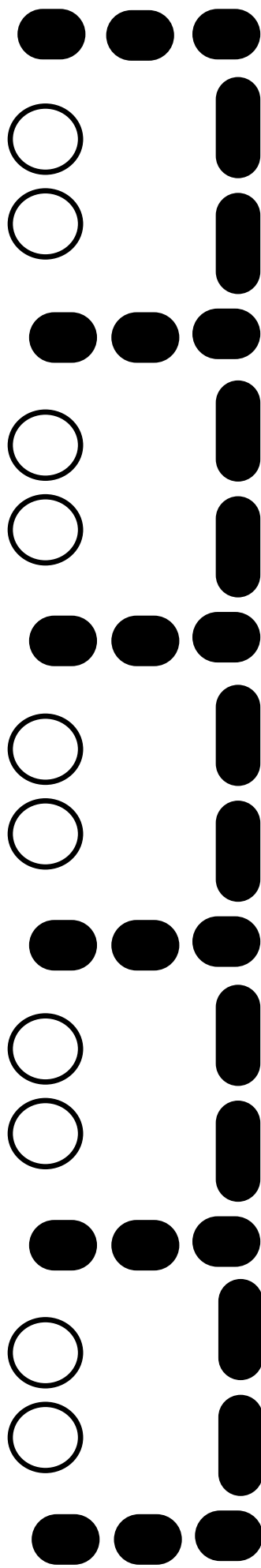
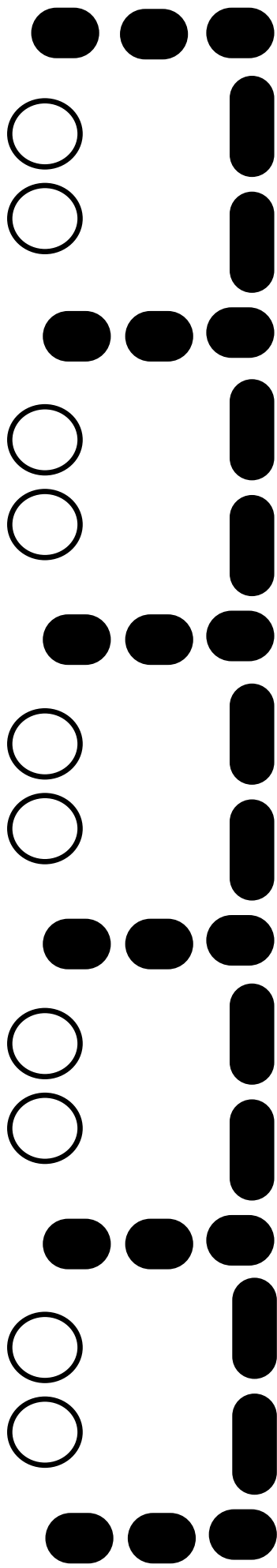
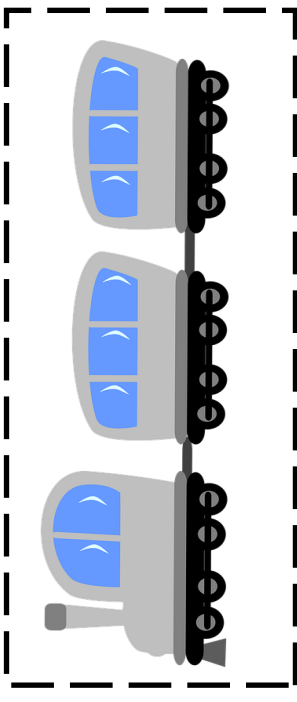
Practice writing the letter 'ya' with shades of yellow to remind you 'ya' is for yellow.



Cut around the train outline and attach to the end of a marker.

Take it round the track making the 'ta' sound.

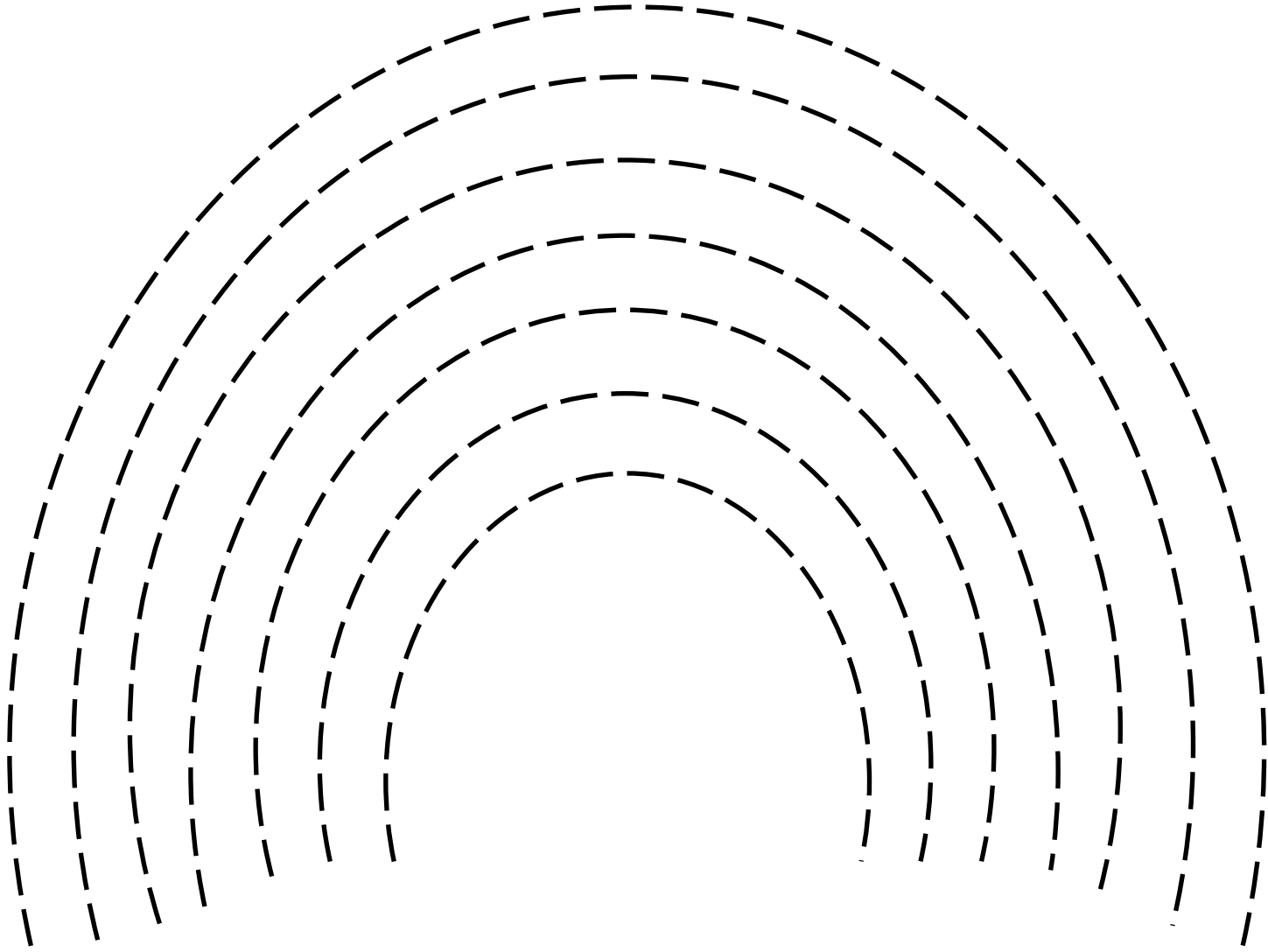
Colour one dot in red for stop and the other in green for go!



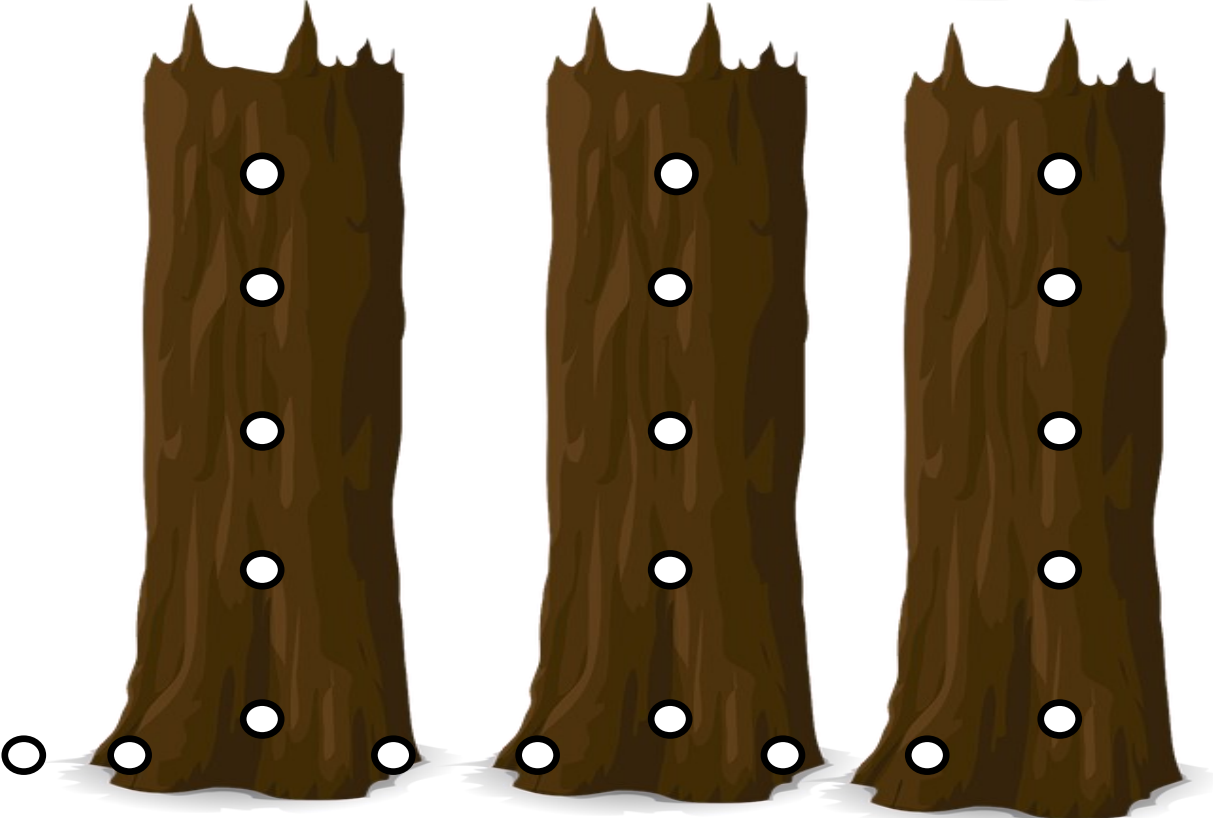
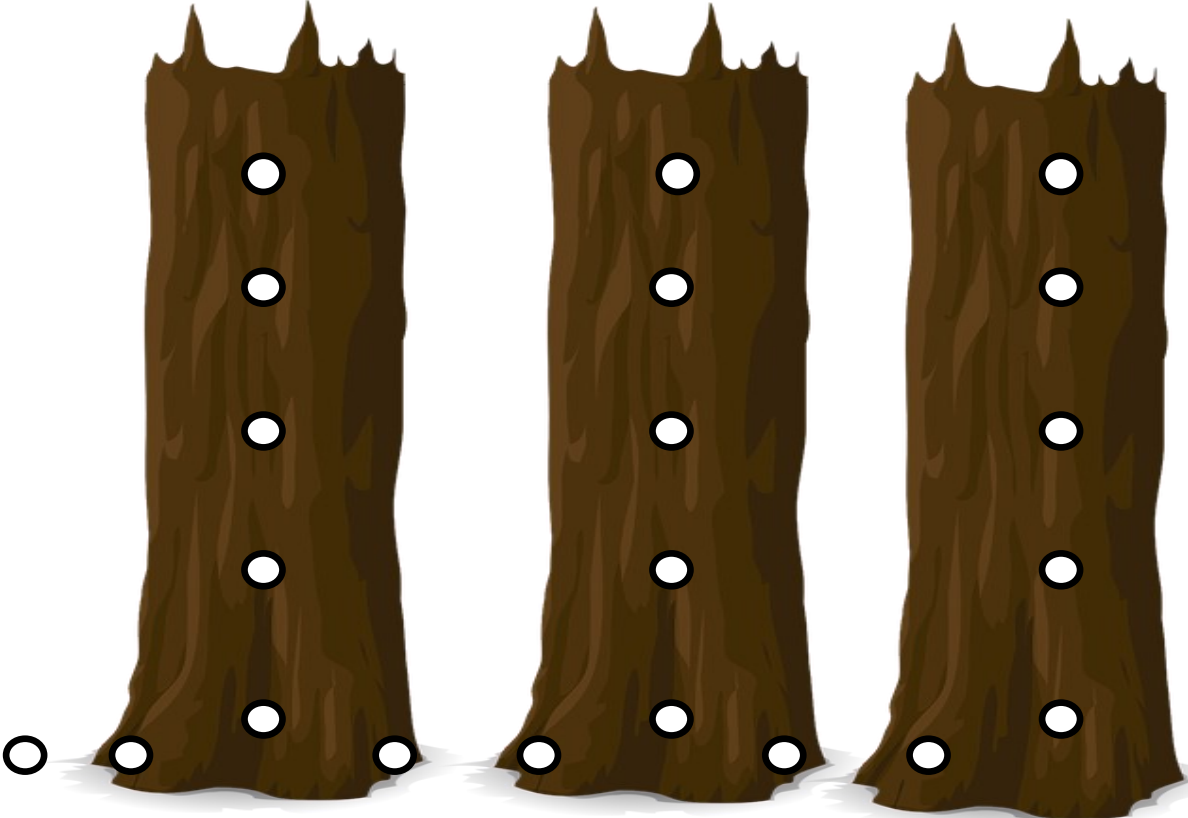
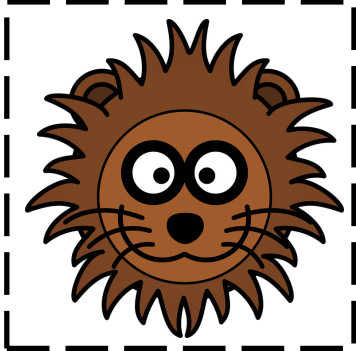


SPECIAL EDUCATION

Trace around the arches with rainbow colours to remind you 'r'd' is for rainbow.



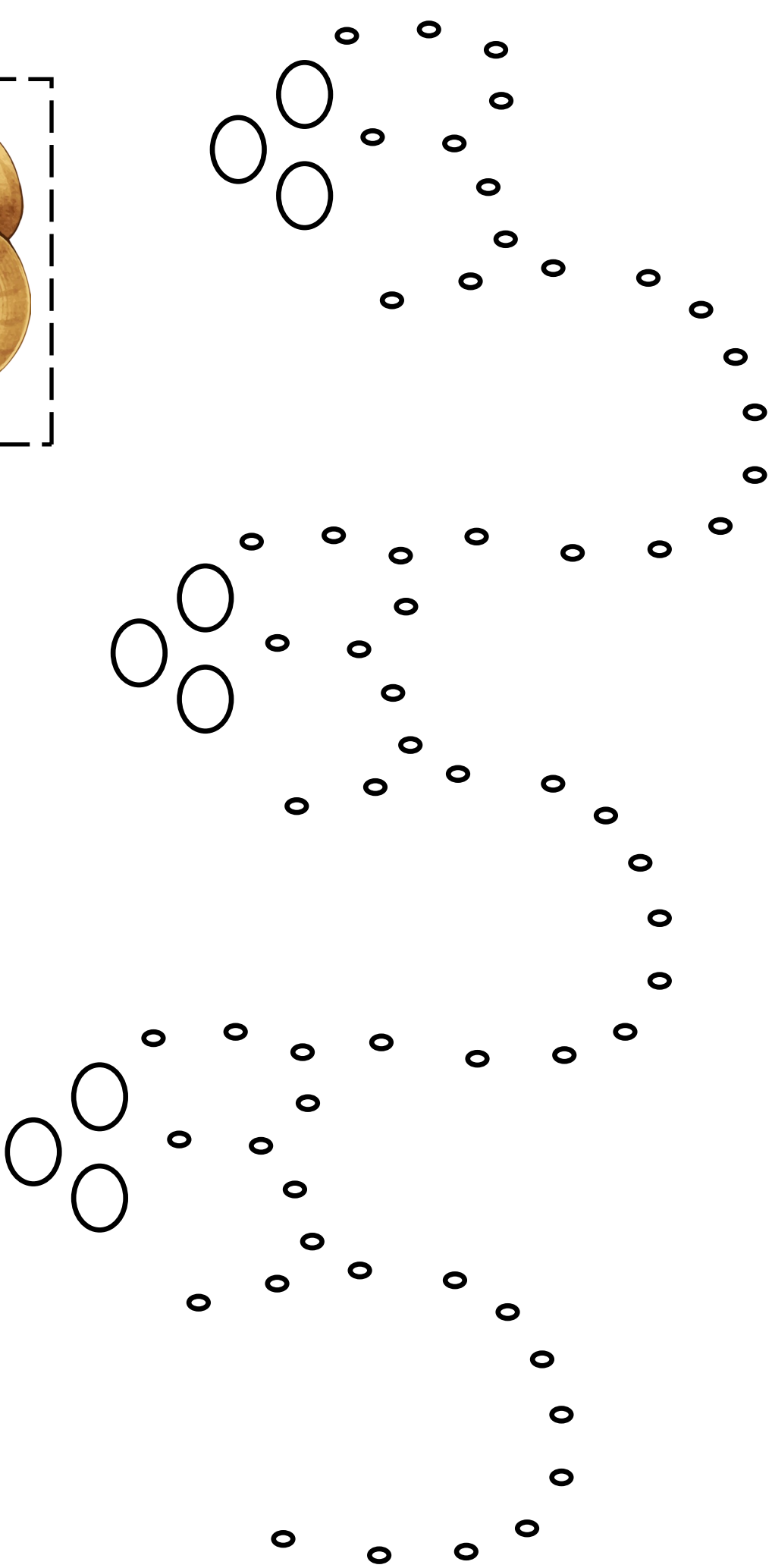
Trace around the letter with your finger  
Cut around the lion outline and attach to the  
end of a marker.  
Make the lion climb down the trees making the  
'la' sound.



Trace around the letter with your finger

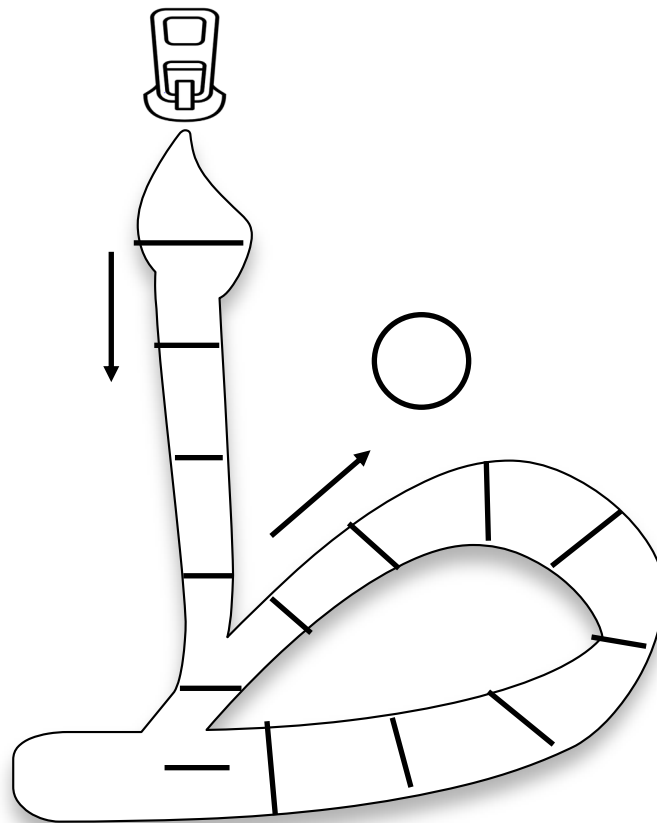
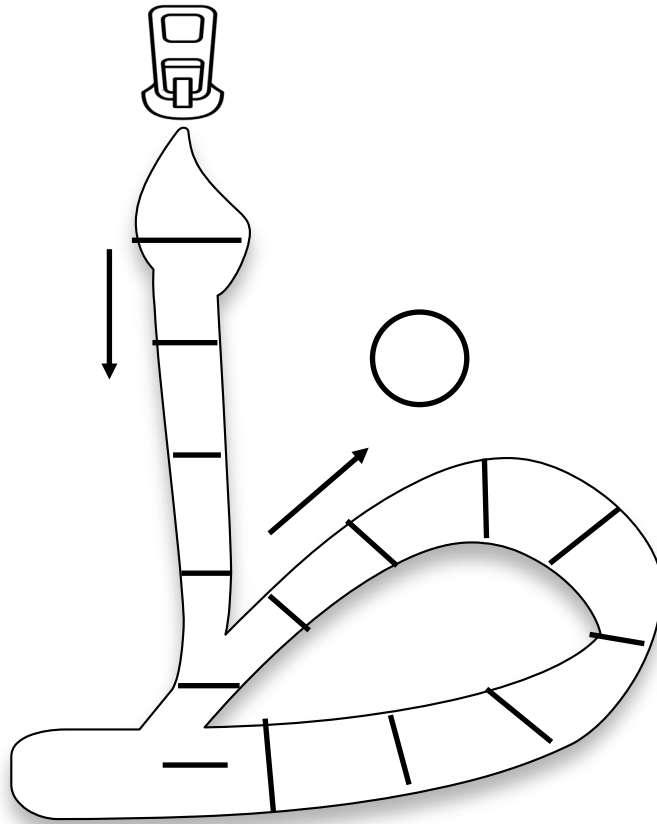
Cut around the shell outline and attach to the end of a marker.

Make the shell float in the waves with a 'sha' sound and then colour the pebbles .

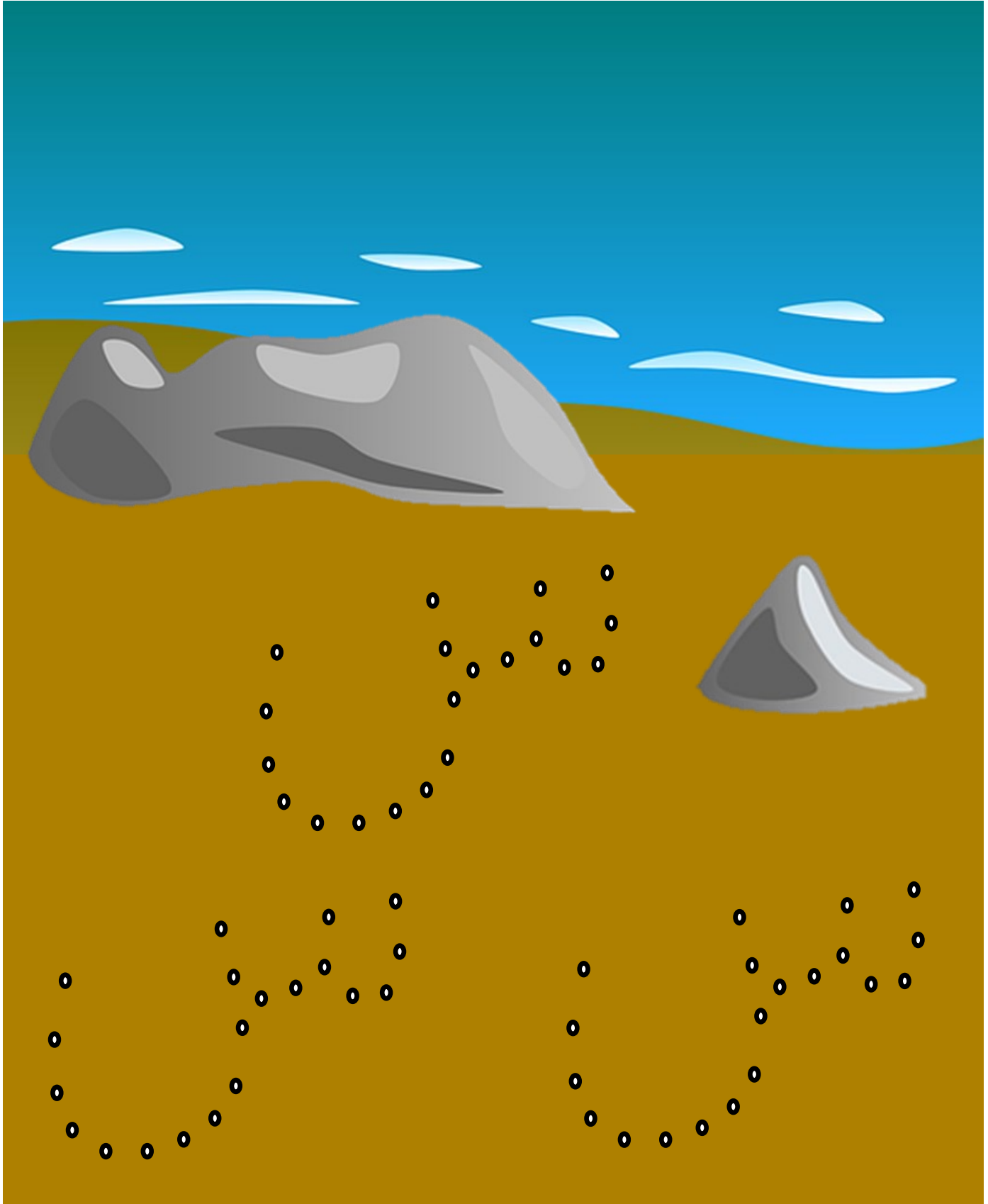




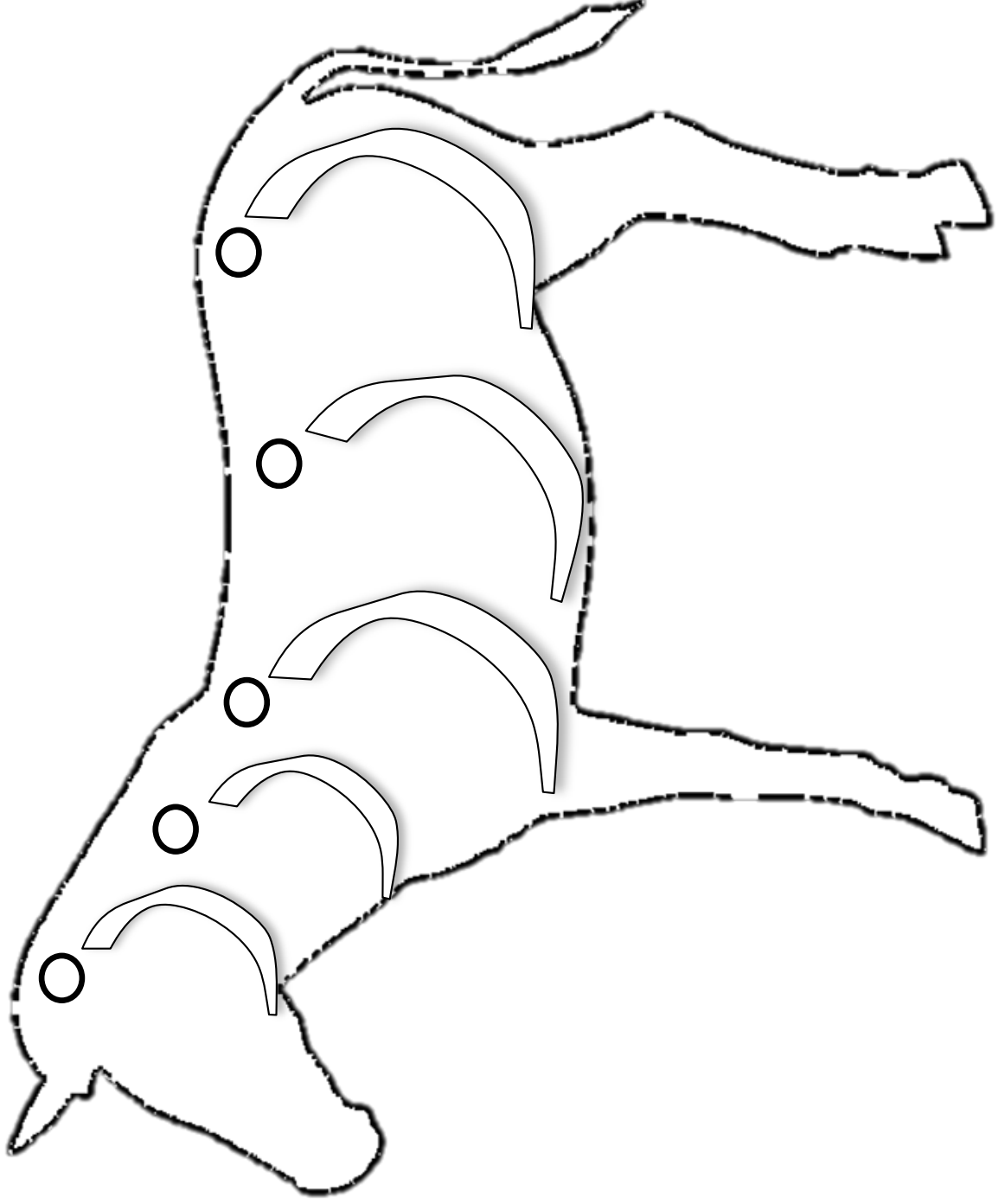
Trace the letter with your finger. Draw a line around the letter to close the zipper saying 'dha'



Trace the letter in the sand to remind you 'sa' is for sand.



Trace the stripes and spots on the zebra and say 'za' for zebra.

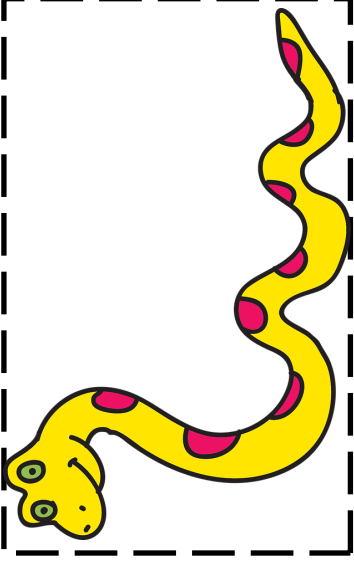


Trace around the letter with your finger

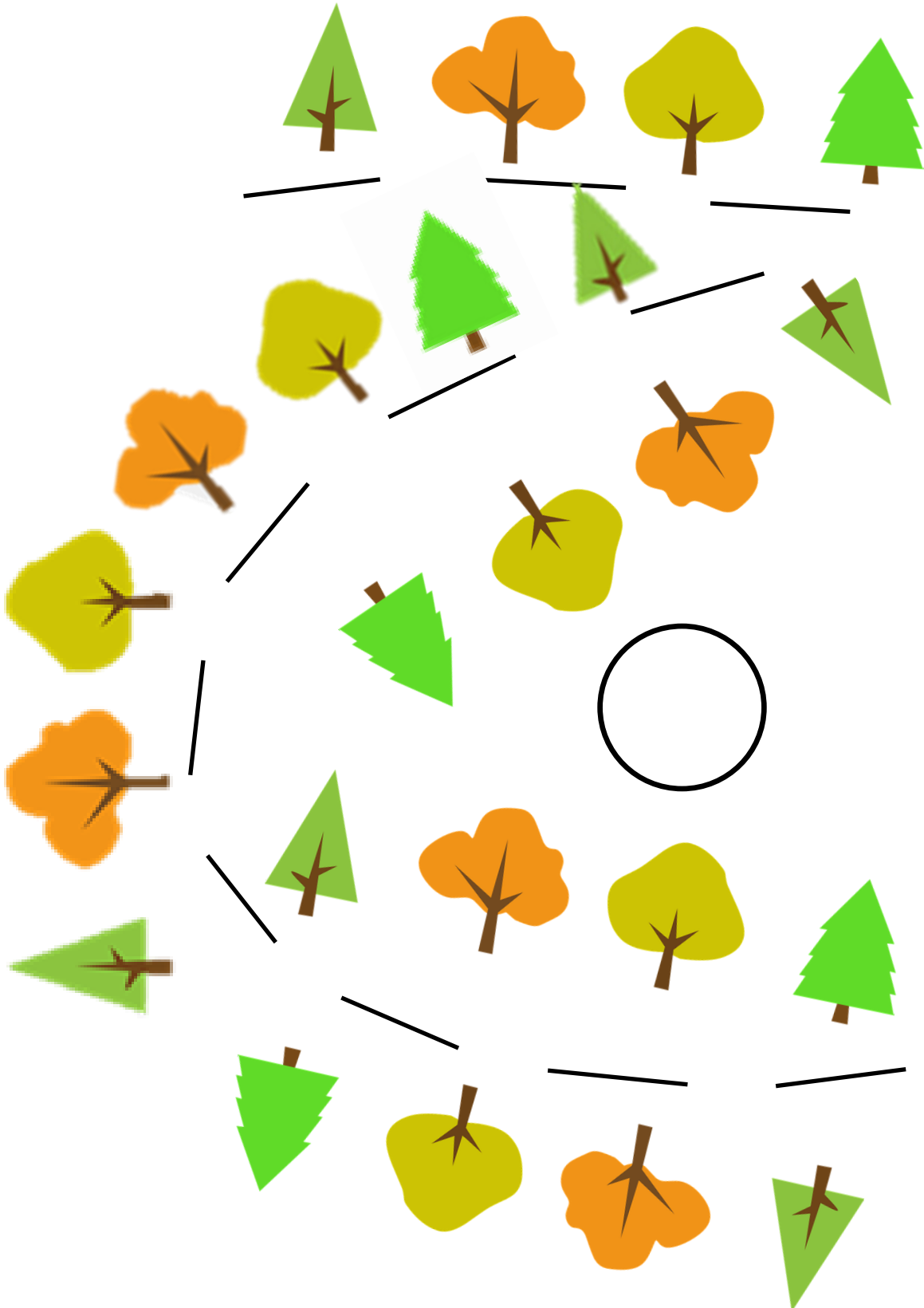
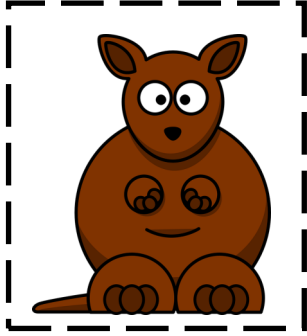
Cut around the snake outline and attach to the end of a marker.

Mark around the letter making a 'tha' sound like a snake.

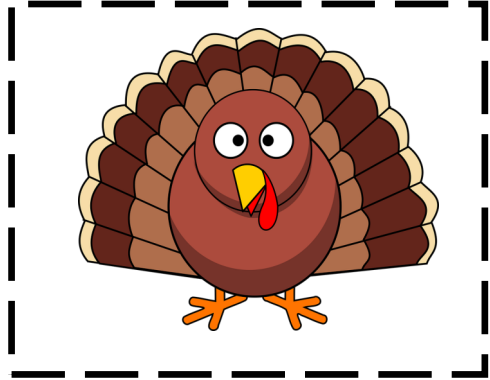
Join the dots to make a triangle.



Trace around the letter with your finger  
Cut around Joey kangaroo outline and attach  
to the end of a marker.  
See if Joey can jump his way round the trees  
making a 'ja' sound. Then do the highest jump in  
the circle!



Trace the letter with your finger.  
Cut around the turkey template and attach to your marker.  
Peck through the kernels in sequence with Taahir the turkey saying 'taa'



1

2

3

4

9

10

11

5

8

12

7

6

13

15

14

18

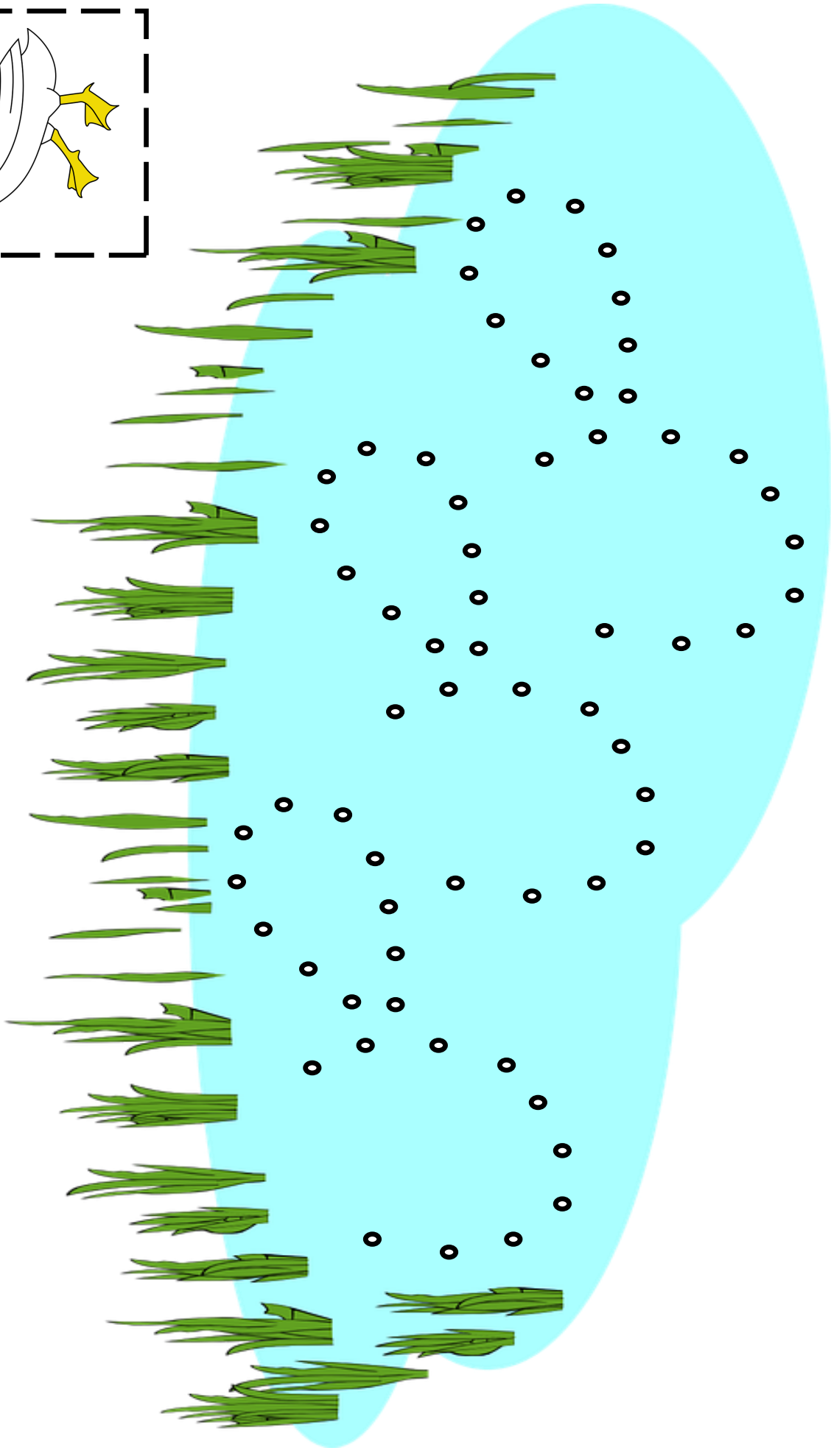
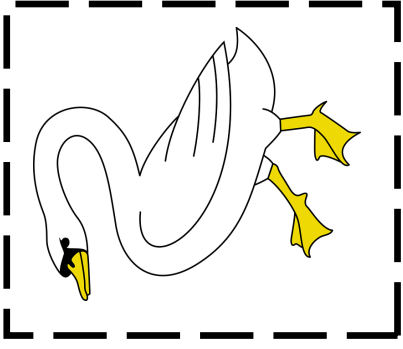
17

16



SPECIAL EDUCATION

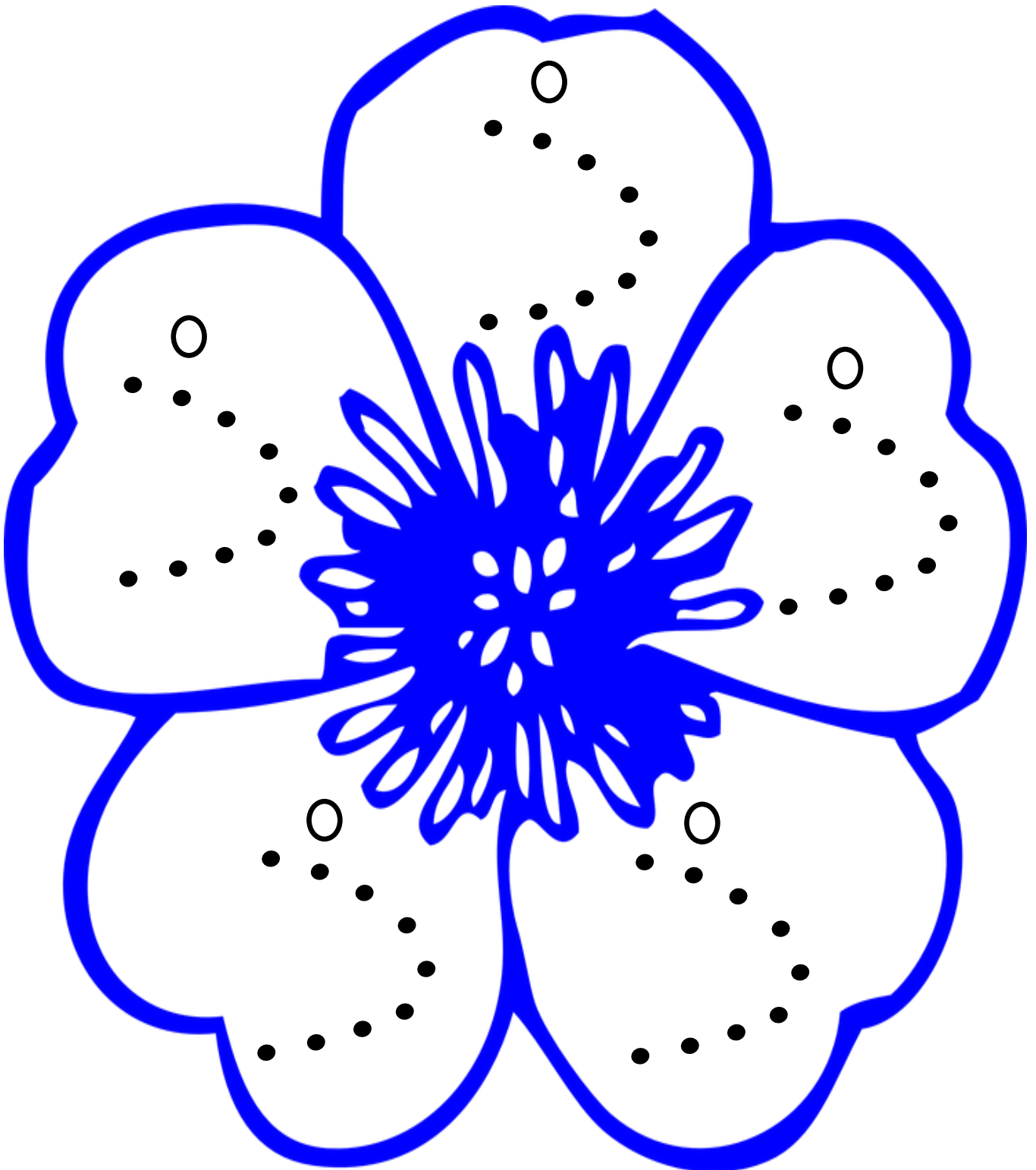
Trace around the letter with your finger.  
Cut out the swan outline and attach it to the top of your marker. Make Sadaf the swan swim around the pond making a 'saa' sound.





Trace the letter with your finger.

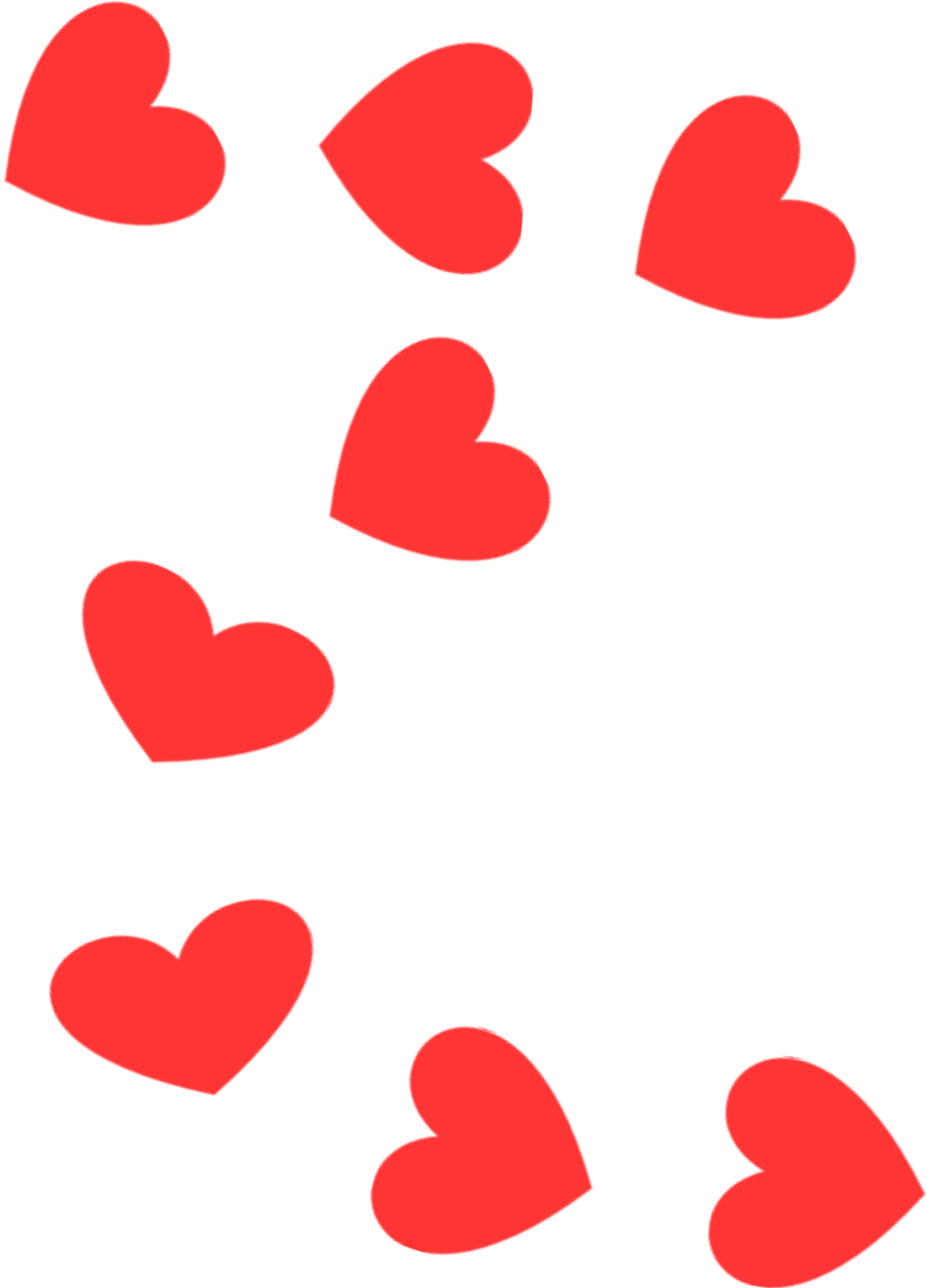
Cut around the bee outline and attach it to your marker. Take your bee round each petal to look for nectar then make it suck from the dot making a 'zz' sound.





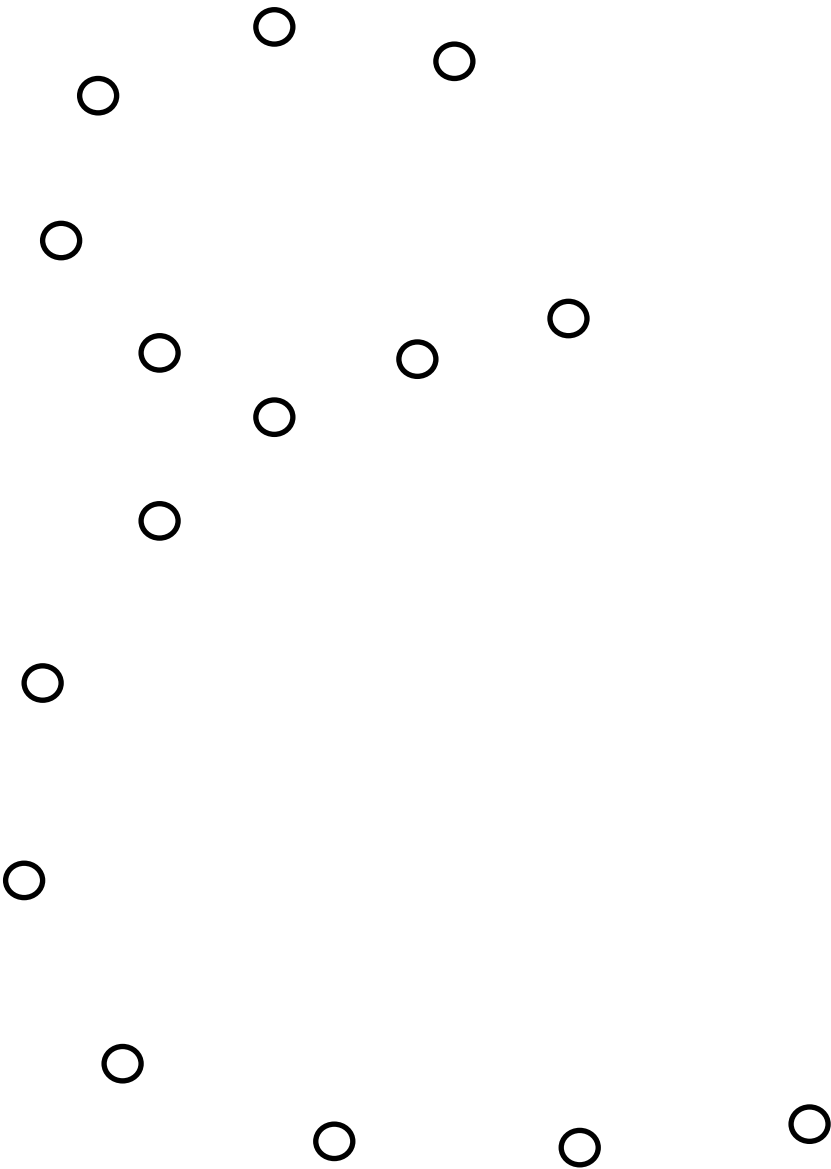
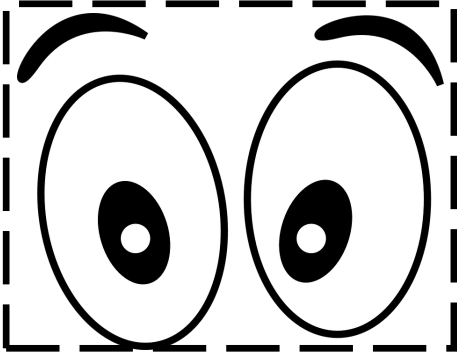


Join the hearts together, starting at the top to form the letter 'hh'



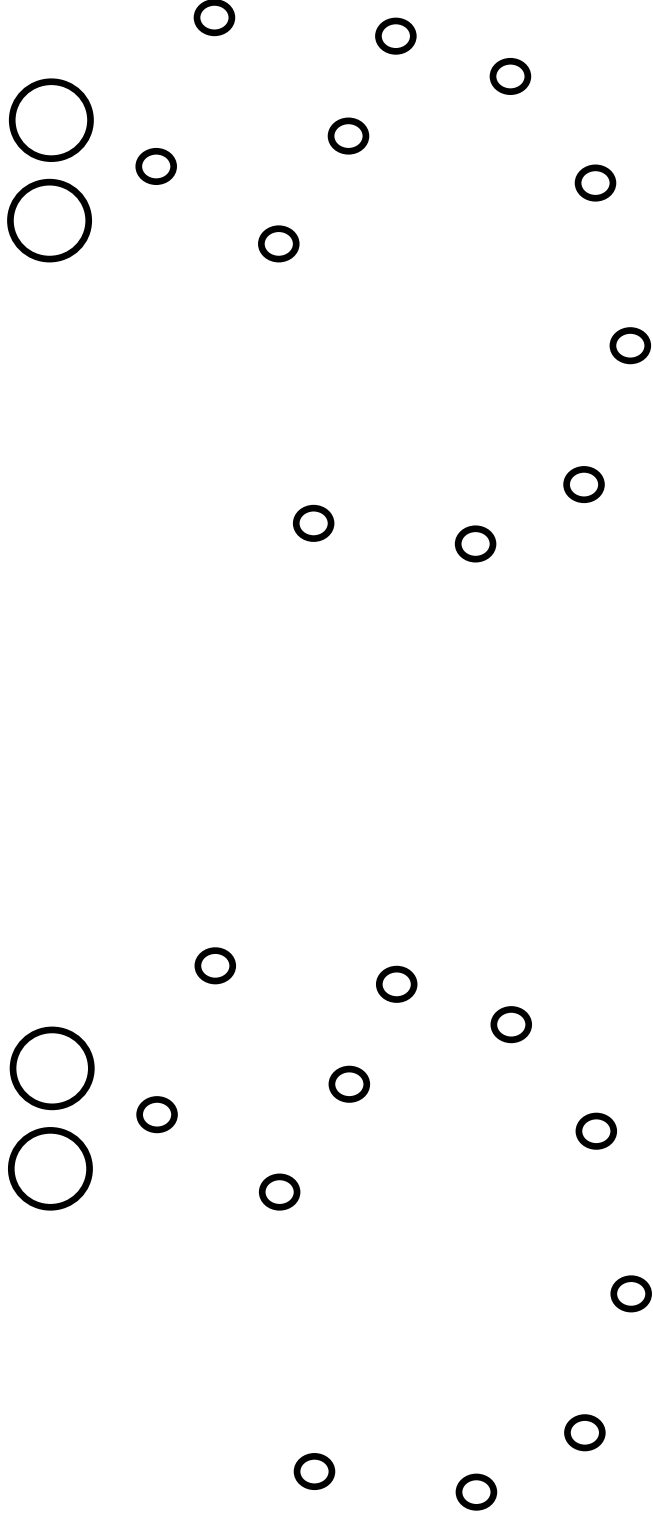
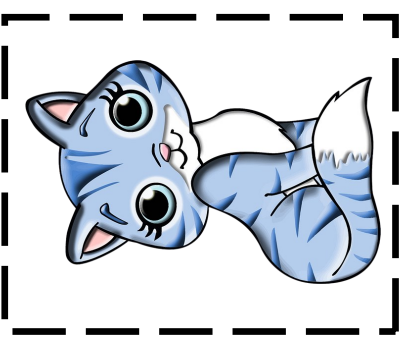


Trace the letter with your finger.  
Cut around the eyes outline and attach it to your marker. Move your eyes around the letter making 'aa' sound



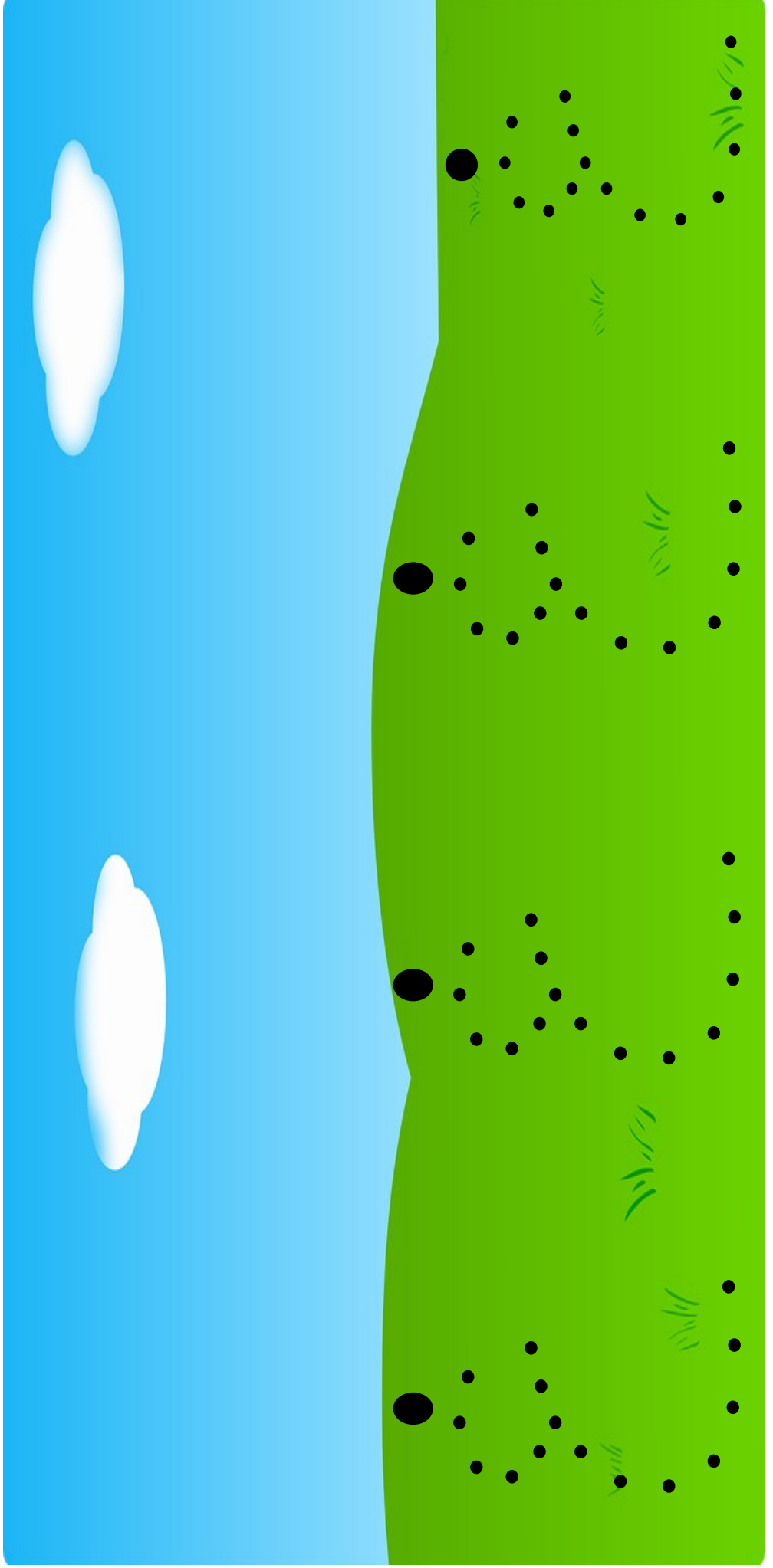
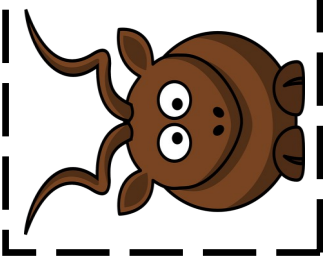
Trace around the letter with your finger.

Cut out the cat outline and attach it to the top of your marker. Take Qais the cat round the loops and spots making a 'qa' sound.



Trace around the letter with your finger.

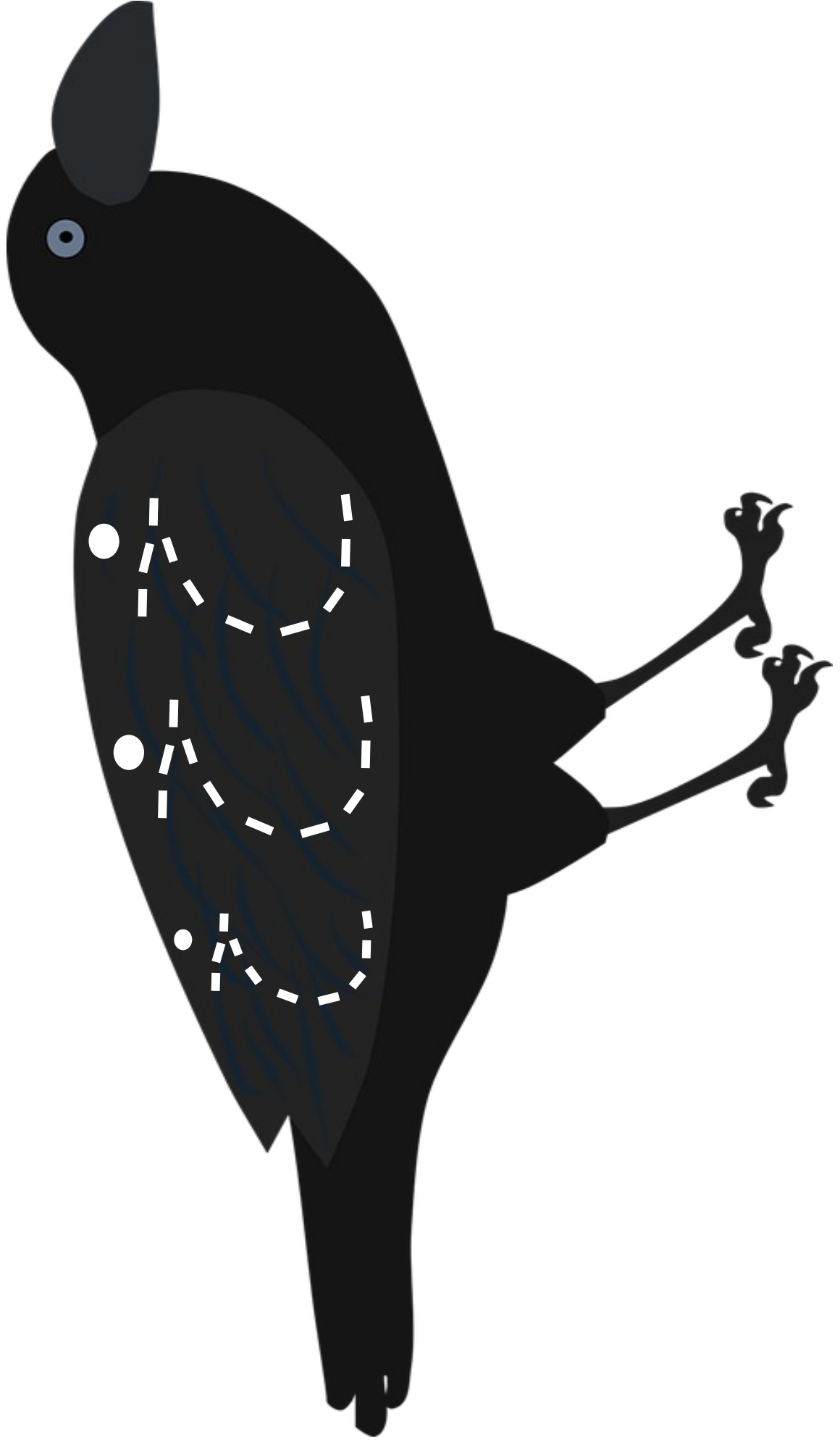
Cut out the gazelle outline and attach it to the top of your marker. Walk around the letter in the grass with Ghanim the gazelle making a 'gha' sound.





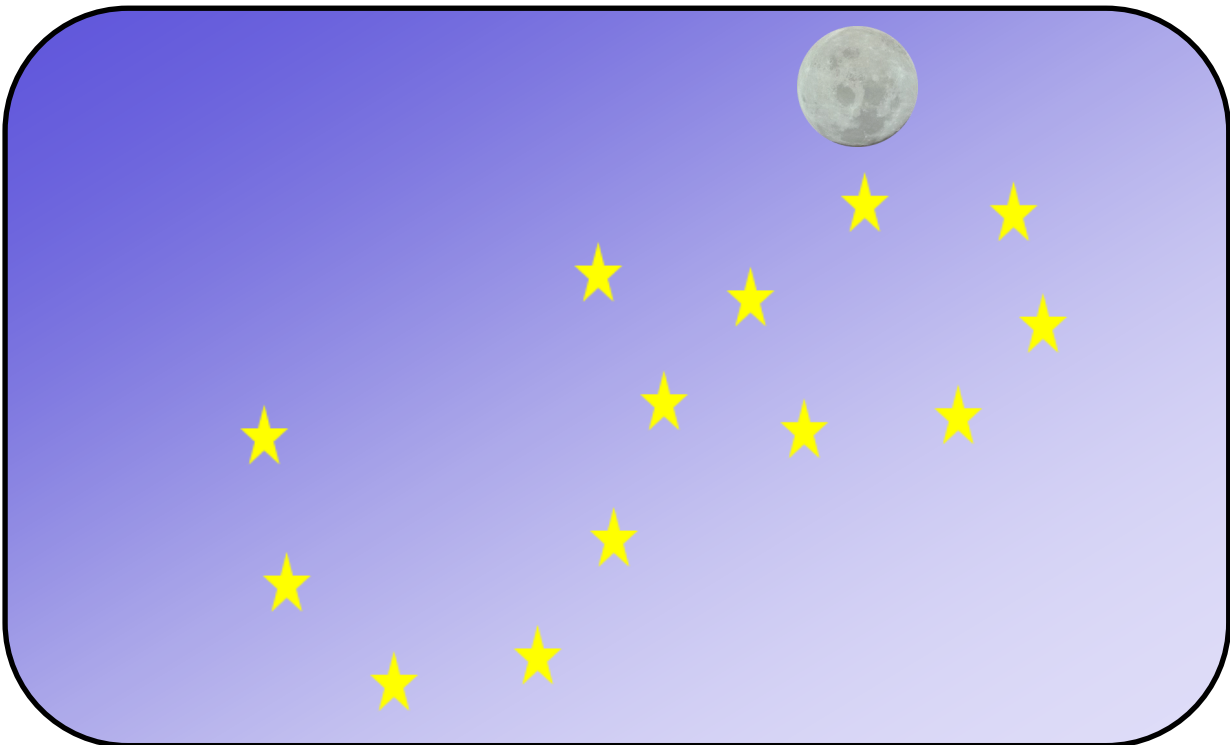
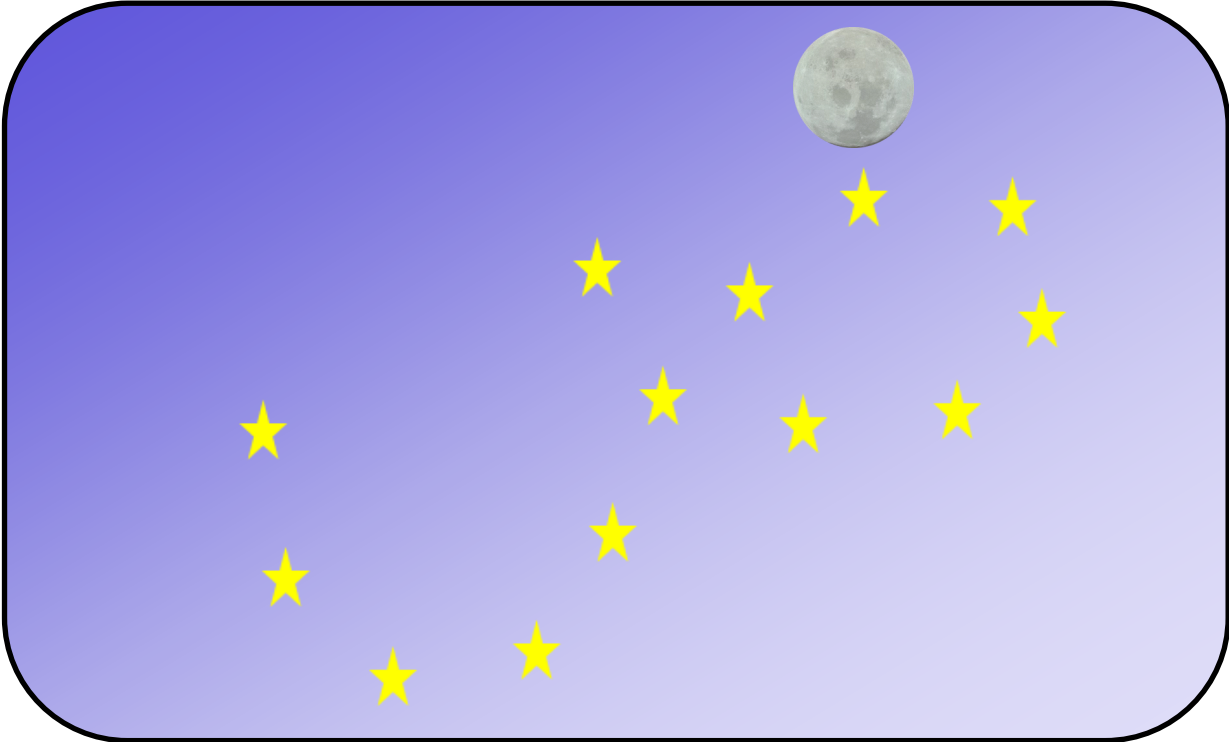
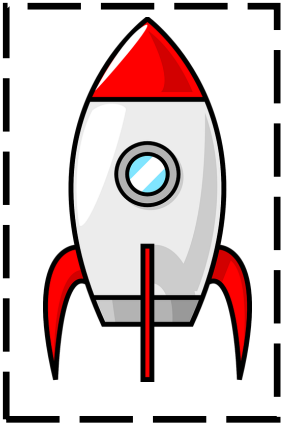
SPECIAL EDUCATION

Trace around the letter with your finger.  
Join the lines and make dots to make Khidr the crow's wing feathers making a 'kh' sound.





Trace the letter with your finger.  
Cut around the rocket outline and attach it to your marker. Follow the stars with your rocket making a 'Zu' sound by rolling your tongue then land on the moon!





SPECIAL EDUCATION



# Masha'Allah!

---

has completed the  
**Pre-Writing Workbook!**  
**Keep up the great work!**  
**We are so proud of you!**

Date:

Signed by:



**SPECIAL EDUCATION**